

Robotics in Africa Forum at IROS 2024



16<sup>th</sup> October 2024

# Culturally Sensitive Social Robotics for Africa

David Vernon

**Carnegie Mellon University** Africa

[www.vernon.eu](http://www.vernon.eu)



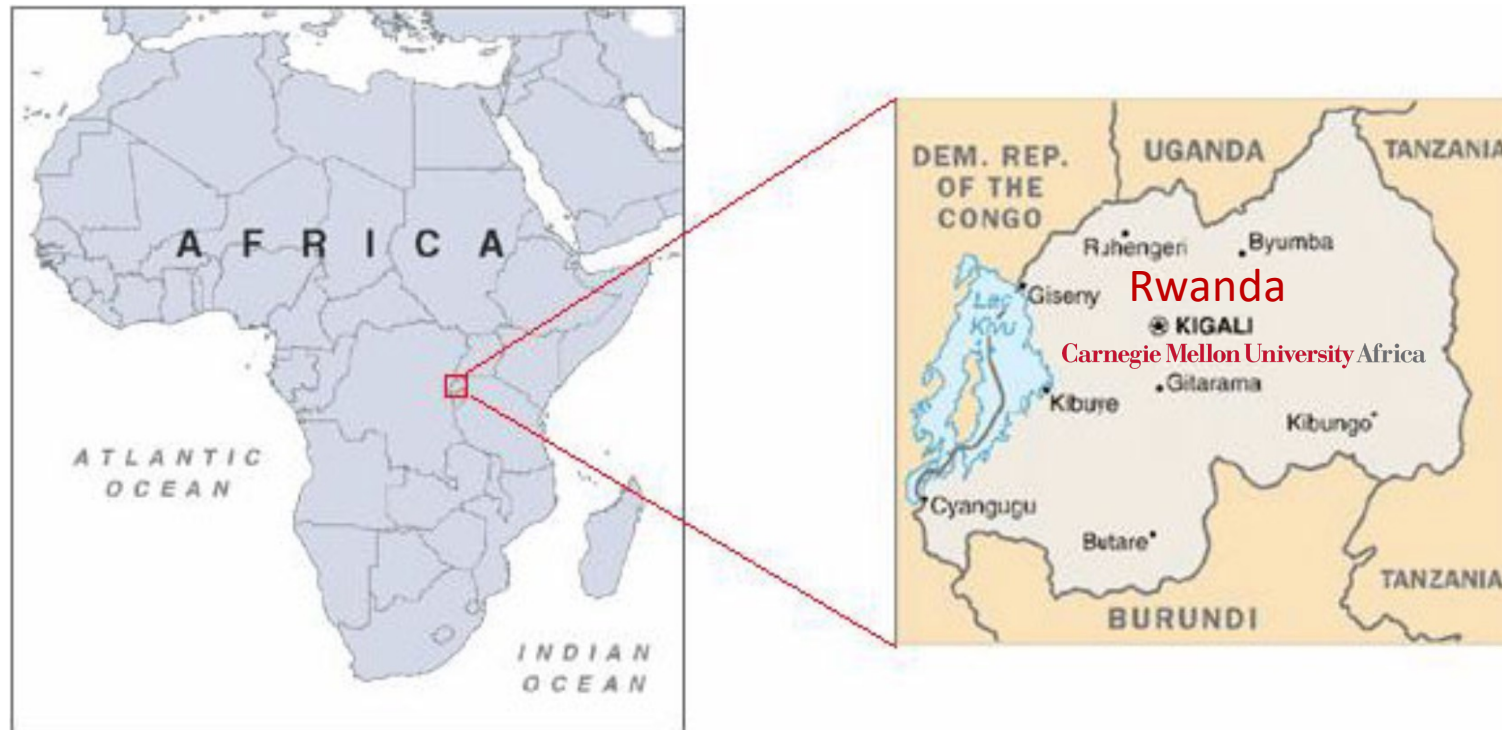














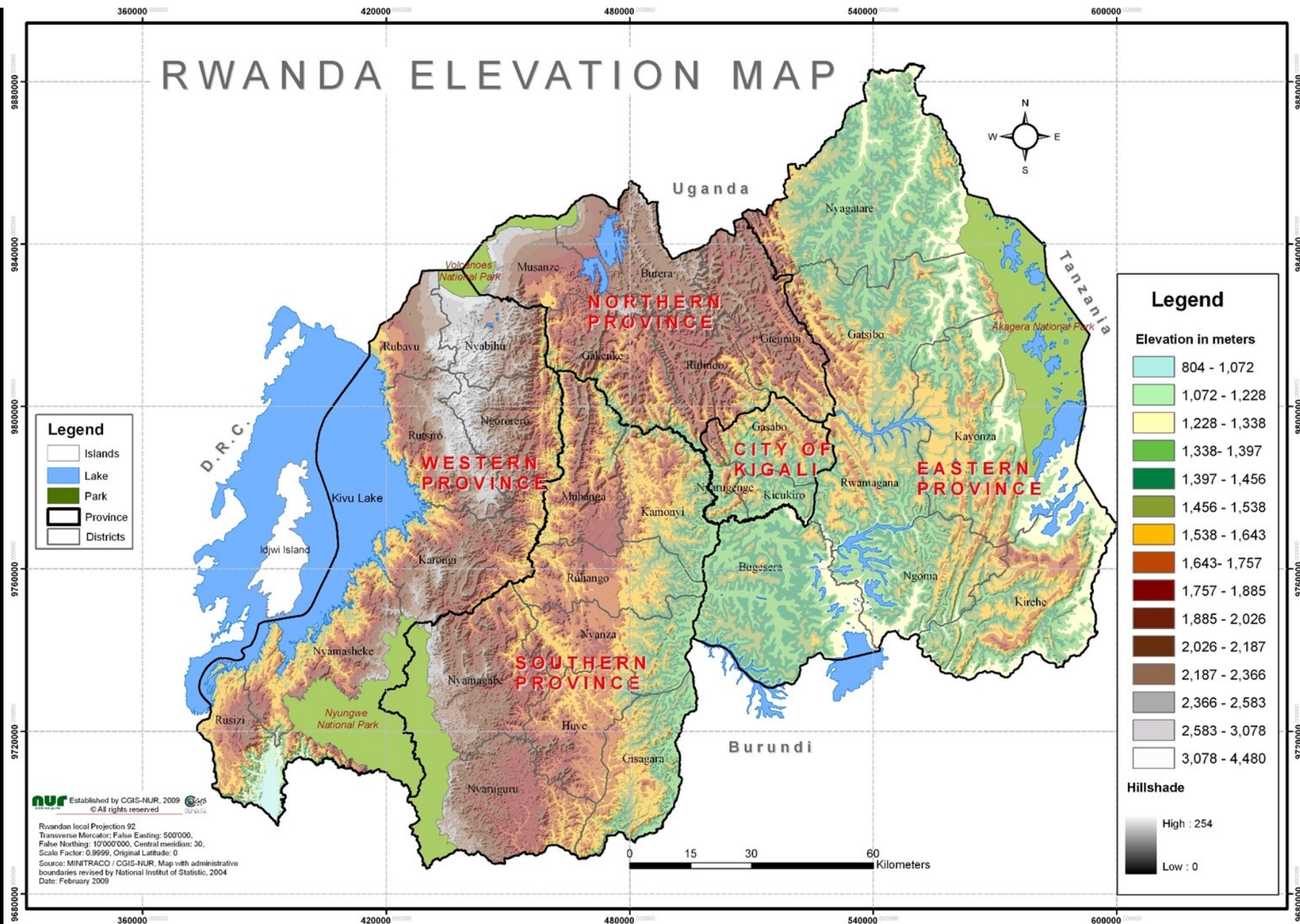










Photo credit: Tallis Woomert





Photo credit: Tallis Woomert





Photo credit: Tallis Woomert





ROAD

04 MAR 2022


## Globe Riders: Africa gearing up for 2025 UCI Road World Championships in Rwanda

[COOKIE SETTINGS](#)



# The Future of Work Kigali, Rwanda

Africa is the youngest and fastest-growing continent in the world. By 2030, there will be 375 million young people in the job market in Africa. Within a few decades, this demographic boom will push Africa's workforce to more than a billion people, the largest in the world. There is a significant gap between the number of young people seeking work and the employment opportunities available to them. Young people will face challenges finding formal employment and a pathway out of poverty. The theme of this year's PARC is **The Future of Work**. Students are challenged to create solutions for job creation and workforce innovation in Africa.

 [Download PARC Letter of Notice \(English & French\)](#)





## PARC 2024 : Senegal

The Pan-African Robotics Competition (PARC) 2024, held from July 22 to 29 in Senegal, continued its tradition of being the largest robotics competition in Africa.

This year's theme, "The Future is Now," challenged participants to develop technological innovations propel the African continent into 5th Industrial revolution. The Competition attracted 94 teams from 25 African countries. 33 of these talented teams came to Senegal for the final rounds from July 22 to July 29.



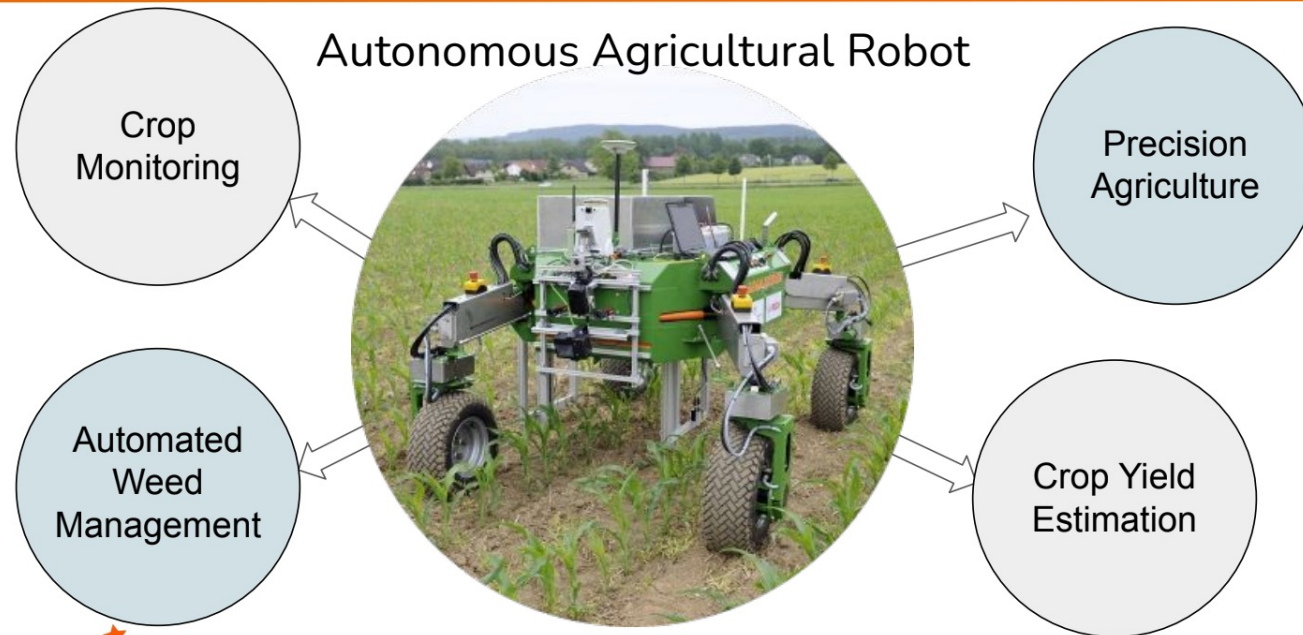
## It's more than a Robotics Competition IT'S LIFE CHANGING

Dear Mr. Sidy, it is my pleasure to meet you again a few years after participating in the Robotics Camp. Three years later, I am pursuing my studies in Electrical Engineering at École Polytechnique de Montréal, and I must admit that my participation in this camp is one of the factors that pushed me in the field of engineering.” – PARC Participant

[Read PARC 2024 Activity Report](#)



## Challenge Description



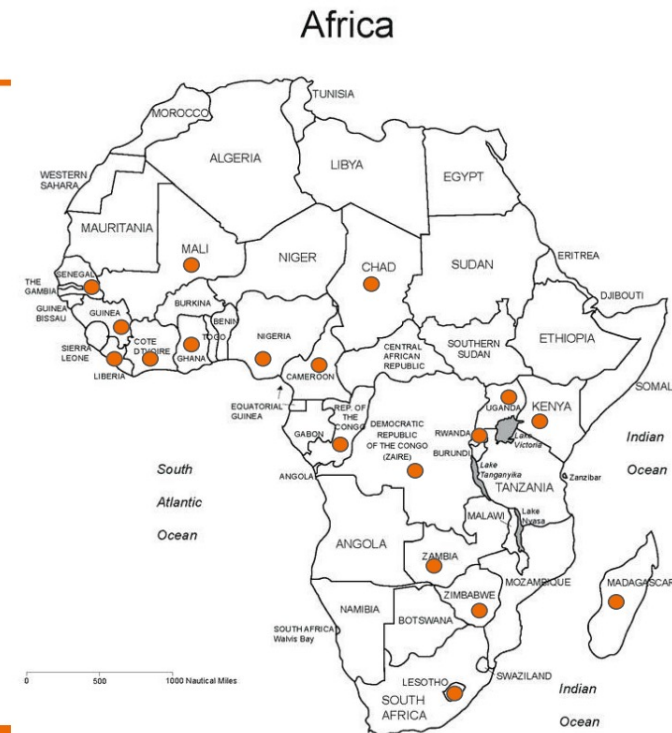
2024 Engineers League

| Virtual Kick-Off Meeting

**ROS**  
**Gazebo**  
**OpenCV**  
**Python**  
**Matlab**

## Meet the 2024 Teams!

- 38+ teams
- 18+ participating Countries







Benin  
Cameroon  
Egypt  
Ethiopia  
India  
Kenya  
Nigeria  
Rwanda  
South Africa  
Tanzania  
Togo  
USA  
Zambia  
Zimbabwe



66 Registered Teams

201 Participants



**IRCAD AFRICA: THE AFRICAN CENTER OF  
EXCELLENCE IN MINIMALLY INVASIVE SURGERY**

**IRCAD  
(Research Institute against  
Digestive Cancer)**

"IRCAD (Institut de Recherche contre les Cancers de l'Appareil Digestif - Research Institute against Digestive Cancer) was founded in 1994 in Strasbourg, France by Prof. Jacques Marescaux a surgeon fascinated by technology."



# IRCAD-There is no better way to learn



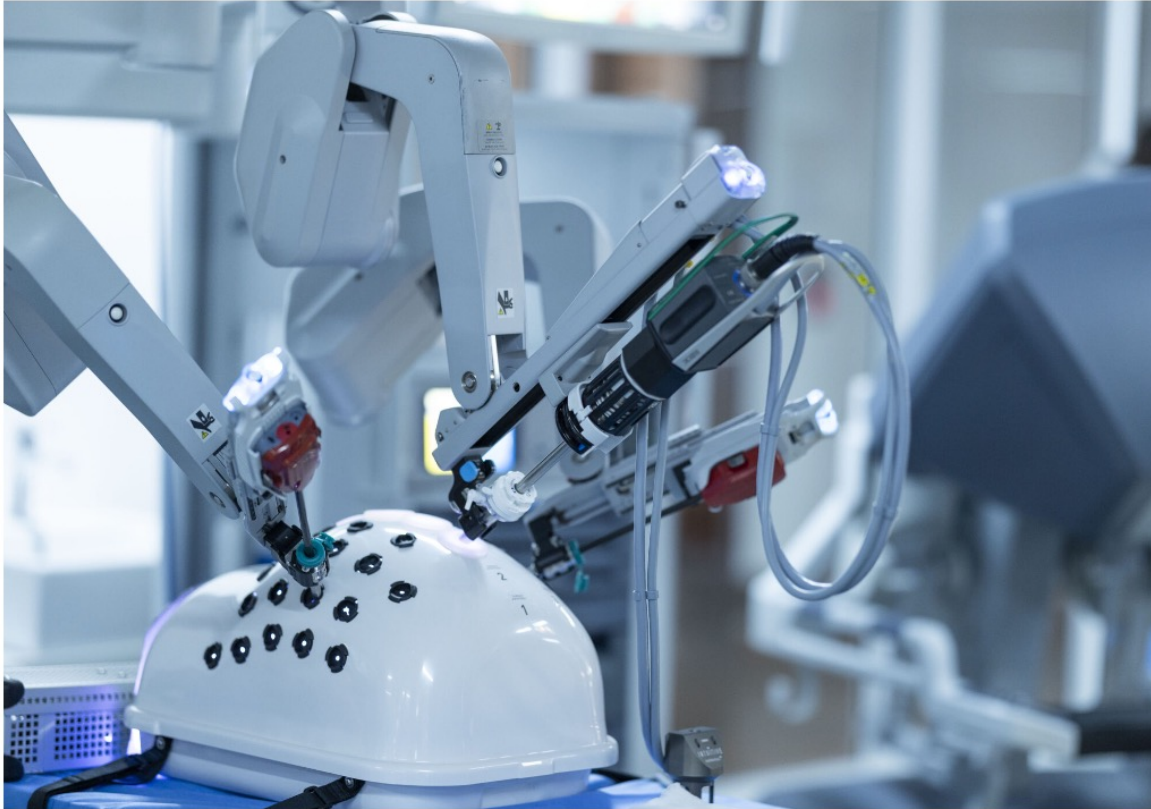


©IRCAD-FRANCE

@ircad.africa

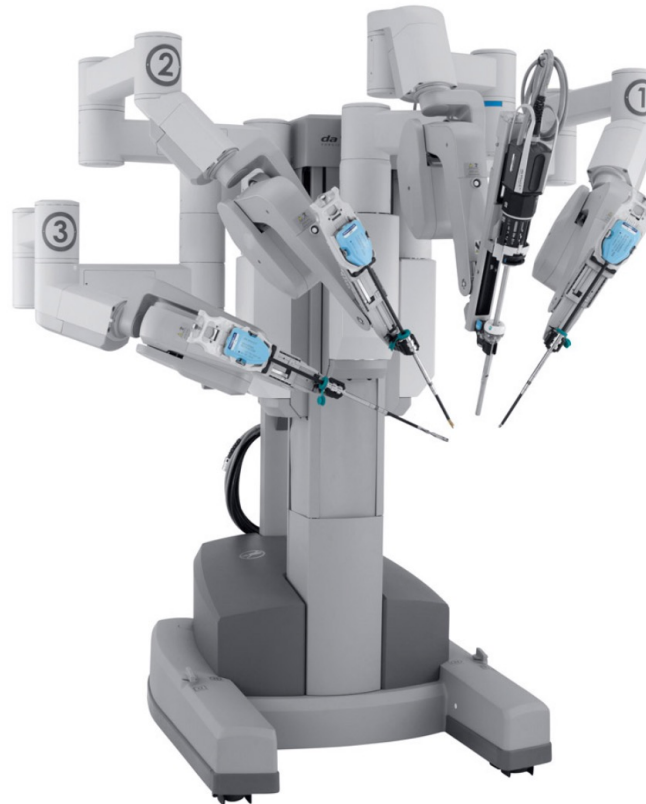
www.ircad.africa





## **EXPERIMENTAL OPERATING ROOMS**

16 laparoscopic operating tables




## Da Vinci

The da Vinci is a surgical robot designed for minimally invasive procedures. It has four arms equipped with surgical instruments and cameras that a physician controls remotely from a console.

**CREATOR**

Intuitive Surgical [↗](#)

**COUNTRY**

United States 

**YEAR**

1999

**TYPE**

Medical

Source: <https://robots.ieee.org/robots/davinci/>



# THE DA VINCI SURGICAL SYSTEM



**Patient Side Manipulators:** robotic arms teleoperated by the Master Tool Manipulators, they mount the surgical tools.

**Endoscopic Camera Manipulator:** robotic arm that is also teleoperated by the Master Tool Manipulators, it holds the endoscope.



An Ubtech CRUZR service robot deployed by ZoraBots Africa Ltd. to check the temperature of travelers arriving at Kigali International Airport, Rwanda.





IMPACT

# Using Satellite Images and Artificial Intelligence to Improve Agricultural Resilience



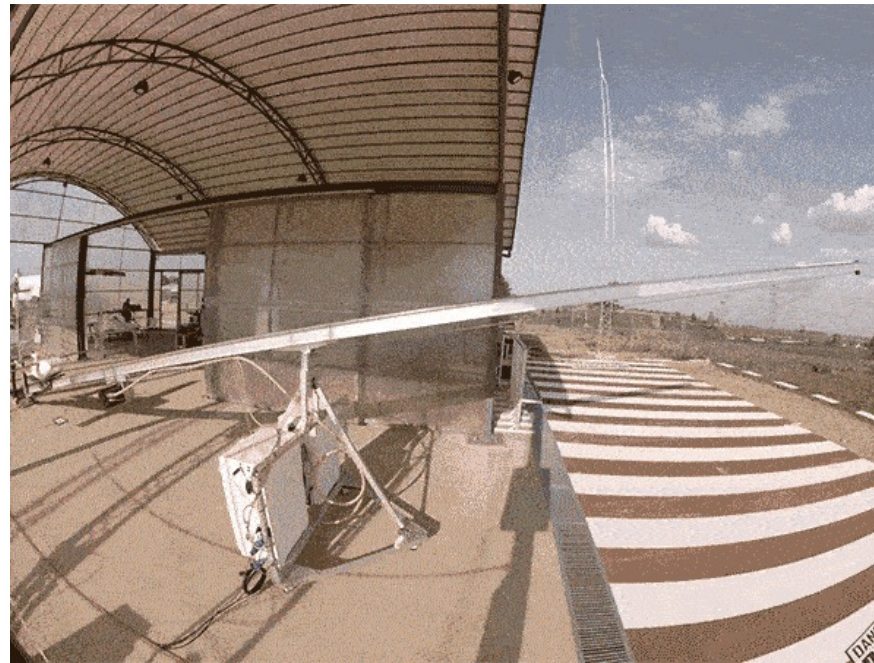
# In the Air With Zipline's Medical Delivery Drones

Commercial operations in Rwanda prove the company can deliver emergency blood packs in minutes, rather than hours

By Evan Ackerman and Michael Koziol

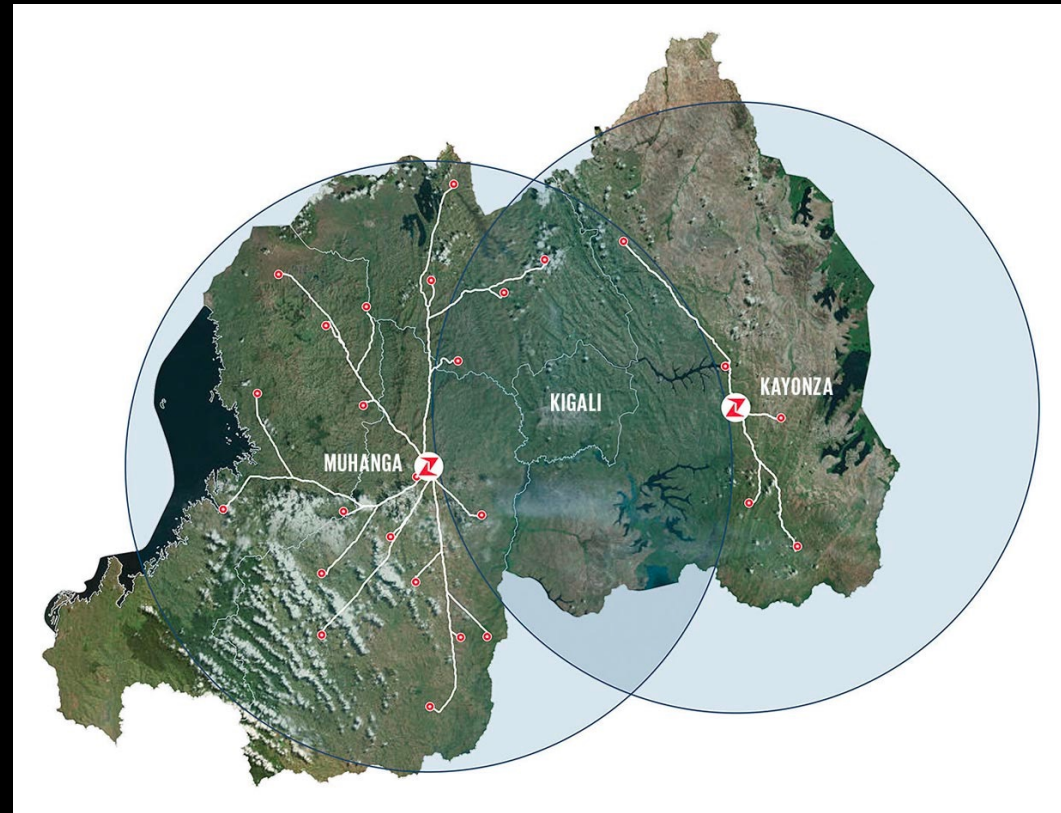
TECH EXPEDITION

**East Africa's  
Big Bet  
On Drones**



Gif: IEEE Spectrum

# Zipline Medical Delivery Drones









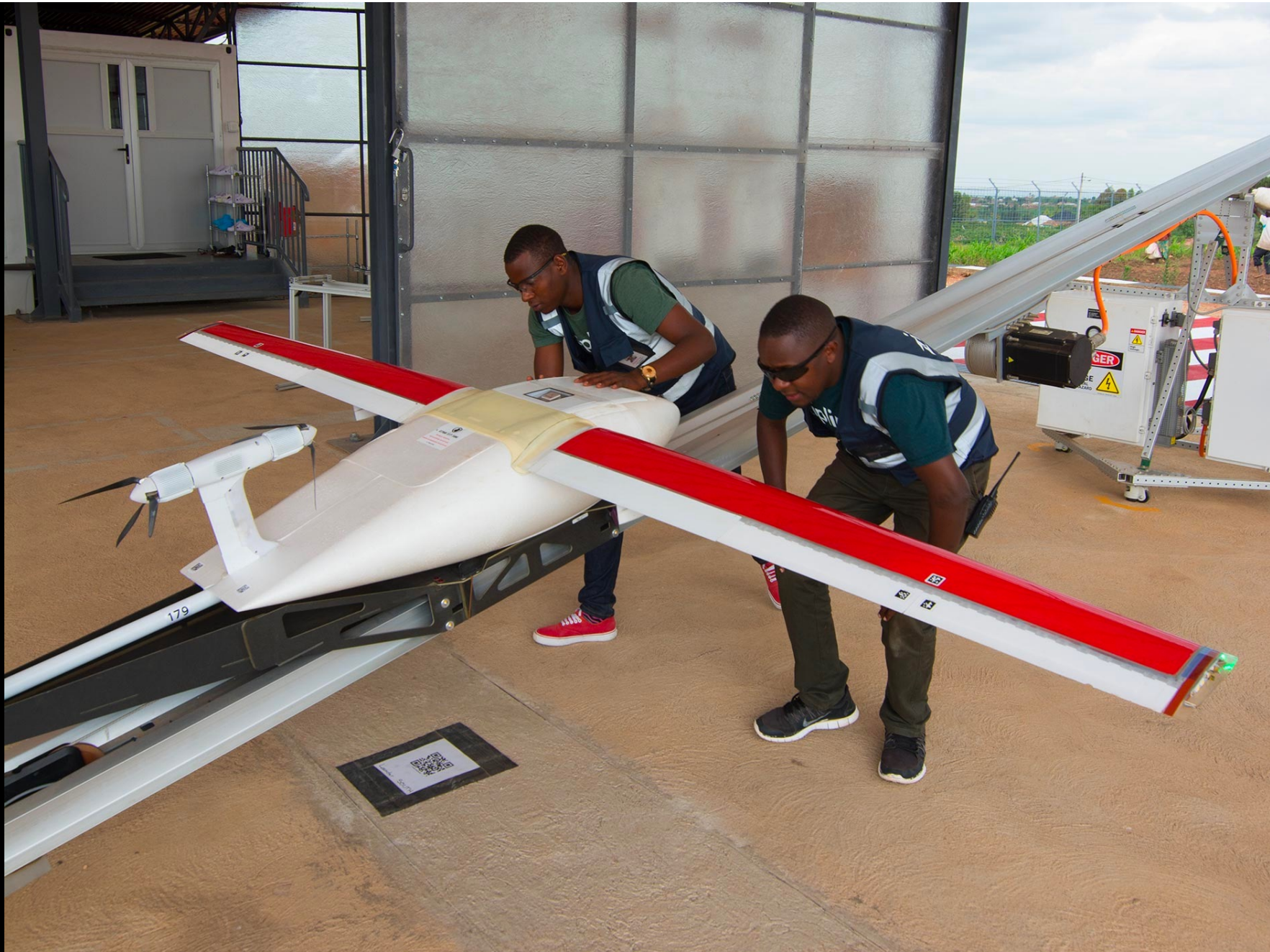




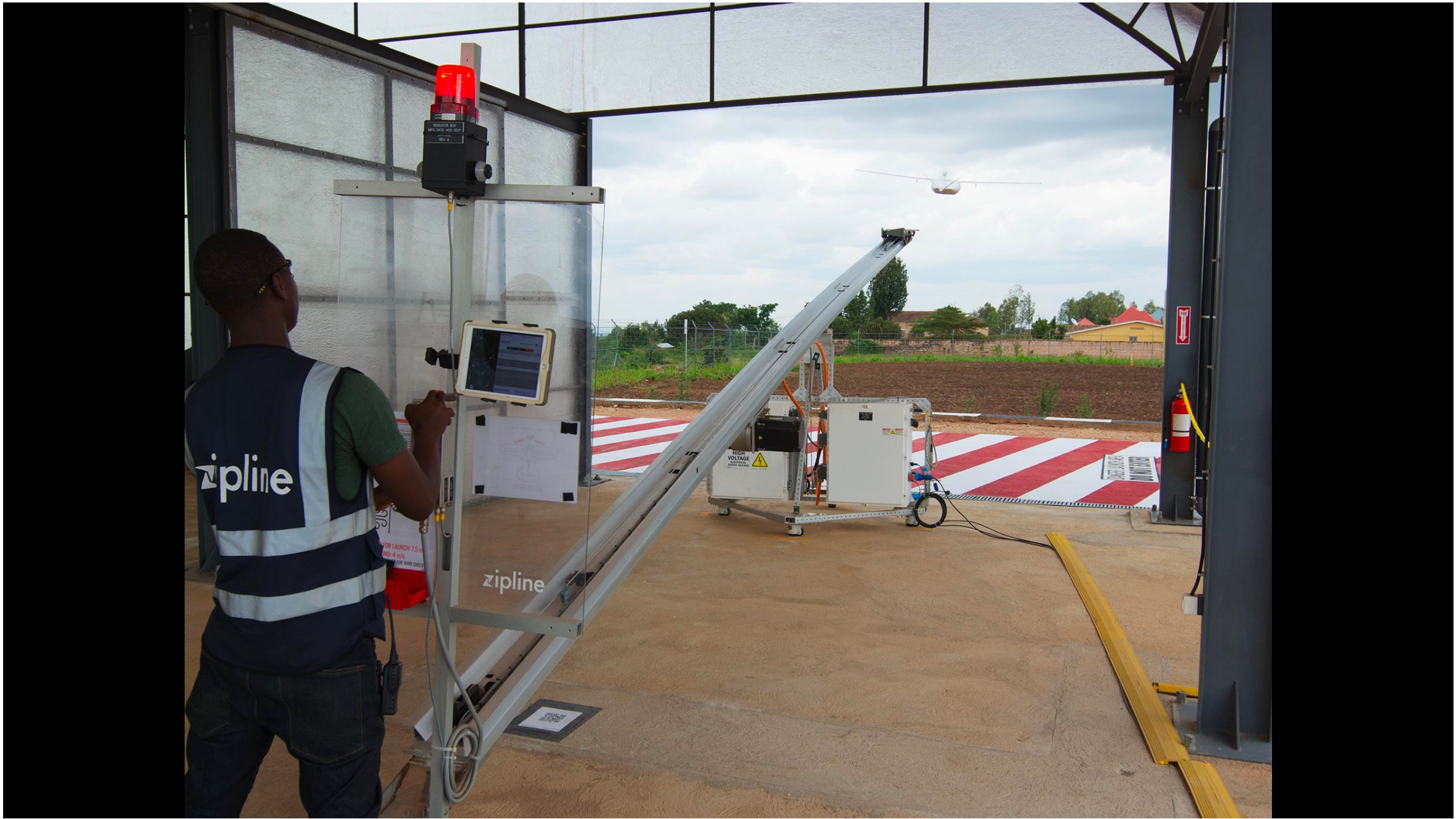






























# Keza Education Future Lab



Keza Education Future Lab (KEFL) is a social driven company that supports the achievement of MINEDUC and its affiliated institution REB in providing quality education by improving the use of science and technology among children. KEFL aims to build on successful foundations in the use of ICT for kids by introducing them to robotics and programming at an early age.

## Get in touch

Tel: +250786701376  
Email: [Keza.info@gmail.com](mailto:Keza.info@gmail.com)  
Website: [keza-education.rw](http://keza-education.rw)  
Office Address: Bibare-Ingeri-  
St No 192  
Kimironko, Gasabo,  
Kigali City

## Kids are engineers

<https://keza-education.rw/>




## Robotics

With our Robotics programs, your child will enjoy exciting projects that use 21st century skills.



### Robotics for Kids



Age group 7 - 13 Years old

Language English

Level Primary education

# 26 pilot schools involved in the Rwanda National Robotics Program 2024



[https://www.instagram.com/rwandaict/p/C\\_5LPBiA-OF/?img\\_index=1](https://www.instagram.com/rwandaict/p/C_5LPBiA-OF/?img_index=1)  
<https://en.igihe.com/news/article/robots-to-be-integrated-into-student-learning-programs>



# 26 pilot schools involved in the Rwanda National Robotics Program 2024



Ministry of ICT and Innovation | Rwanda ✓  
@RwandaICT

This week, we celebrated a major milestone in the National Robotics Program! 🎉 We handed over 452 robotics kits to 26 piloting schools as part of the sandbox experiment. 33 trained teachers are ready to kick off this trimester, transforming how students learn. Big thanks to @Rwanda\_Edu, @giz\_rwanda, and our solution providers for their continued support in making this a success! 🤖 📦 #STEM #Innovation #Education #Rwanda



11:35 AM · Sep 14, 2024 · 5,428 Views

<https://x.com/RwandaICT/status/1834888620534104561>

To find out more



## Robotics and Artificial Intelligence in Africa

By David Vernon

Artificial intelligence (AI) provides many opportunities for social and economic empowerment in developing countries. However, when one thinks of Africa, robotics does not spring immediately to mind as the most relevant application of AI, considering that the continent typically has high unemployment and fast-growing populations. Nevertheless, some countries in Africa have embraced robotics on the basis that it has an important role to play in their economic development. In this article, we explore this role and the ways in which Africa can best exploit the opportunities afforded by intelligent automation and robotics. It also highlights strategies to offset the threats posed by global factors, such as premature deindustrialization.

### The Growing Impact of AI in Africa

There is an increasing awareness of the positive impact that AI will have on developing countries, including sub-Saharan Africa, in sectors such as agriculture, health care, and public and financial services [1]. AI has the potential to drive economic growth, development, and democratization, thereby reducing poverty, increasing education, supporting health-care delivery, increasing food production, expanding the capacity of the existing road infrastructure by increasing traffic flows, improving public services, and bettering the

quality of life for people with disabilities [2]. AI can empower workers at all skill levels to be more competitive [3], [4]. Specifically, it can be used to augment and enhance human skills—not to replace or displace humans—and to do so at all levels, enabling average and low-skill workers to fit better in high-performance environments and take on more complex responsibilities.

Africa's biggest economic challenge is to equip large sections of its economy with average workers who are primed to perform tasks far better than most employees are currently managing to do. In South Africa, approximately 31% of employers cannot fill their vacancies [4]. AI will make technology easier to adopt and harness [1], [4]. In the health-care sector, AI helps address the shortage of doctors through telemedicine and access to medical supplies through drone deliveries [5]. In agriculture, AI (including machine learning, remote sensing, and data analytics) has the potential to improve productivity and efficiency at all stages of the value chain, enabling small-holder farmers to increase their income through higher crop yields and greater price control, detect and precisely treat pests and diseases, monitor soil conditions and target fertilizer applications, create virtual cooperatives to aggregate crop yields, broker better prices, and exploit economies of scale. Internet of Things (IoT) platforms may offer cost-effective ways to achieve those benefits [6]. For example, Microsoft is applying its Farmbeats platform [7] in developing countries by lowering the cost associated with

densely deploying sensors, exploiting sparsely distributed sensors and aerial imagery to generate precision maps, and replacing expensive drones with smartphones attached to hand-carried, low-cost, tethered helium balloons [8].

### Premature Deindustrialization

On the downside, factory and call-center work will slow as tasks are replaced by AI-enabled automation, including robots, which will add pressure to unemployment rates that are already high in developing countries, including those in Africa [5]. This will be exacerbated by growing populations, reducing opportunities still further. Africa's population is large and expanding fast: most of its people are young and urban with a median age of 19.5 years, compared to Germany (47.1), the United States (38.1), and China (37.7), and the youth population is set to reach 225 million by 2055 [5]. Kenya, Nigeria, and South Africa, for example, are projected to have approximately 5.5%, 8.5%, and 12.5%, respectively, of their workforce displaced by automation [9]. A report by the Oxford Martin School at the University of Oxford, United Kingdom, and Citigroup, New York, summarizes the situation in Africa in stark terms [10]:

In most of sub-Saharan Africa, the manufacturing share of output has persistently declined over the past 25 years. The share of jobs in manufacturing is even smaller: just over 6% of all jobs. This figure barely changed over the course of the three decades

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Date of current version: 11 December 2019



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## AI and Robotics in Africa

(Redirected from [Artificial Intelligence, Robotics, and Machine Learning in Africa](#))

signifies a recently added item

### Robotics in Africa [\[edit\]](#)

[African Robotics Network \(AFRON\)](#)

[All-girls robotics team from Ghana wins World Robofest Championship in the U.S.](#)

[Award-winning professor ignites passion for STEM learning in Africa](#)

[Awarri](#) "Our mission is to enable the development and adoption of advanced AI & Robotics technology on the African continent"

[Culturally competent social robots target inclusion in Africa](#)

[Fundi Bots](#) robotics for kids classes, motivating STEM education generally

[Humanoid robot Sophia addresses Africa technology summit in Rwanda](#)

[IRCAD in the press](#)

[MIT-Africa Robotics Boot Camp](#)

[Pan-African Robotics Competition](#) [General Overview](#)

[Pan-African Robotics Competition 2023 AgTech Challenge](#) uses more advanced tools, e.g., ROS, Gazebo, and OpenCV, and [Scout](#) robot from AgileX.

[Reflect Robotics](#)

[Research Institute against Digestive Cancer \(IRCAD\)](#)

[Robofest 2019](#)

[Robotics and Artificial Intelligence in Africa](#) , IEEE Robotics & Automation Magazine, Vol. 26, No. 4, pp. 131-135, December 2019.

[Robotics for Kids](#)

[Robotics in Education in Africa](#) Ayorkor Korsah, Ashesi University, Ghana, Plenary speaker at the 2015 IEEE International Conference on Robotics and Automation

[Robots at reception: South African hotel turns to machines to beat pandemic](#) .

[Robots in Africa. What does this mean for the continent?](#)

[Ryonic Robotics](#)

[Ubtech CRUZR service robot](#) deployed by [ZoraBots Africa Ltd.](#) to check the temperature of travellers arriving at [Kigali International Airport, Rwanda.](#)

[Working with Robots as Colleagues: Kenyan Perspectives of Ethical Concerns on Possible Integration of Co-bots in Workplaces](#)

[ZoraBots Africa Ltd.](#)

### Robotics Education in Africa [\[edit\]](#)

[Carnegie Mellon University Africa](#) [website](#) and [video](#)

[ICRA 2015 - Robotics in Education in Africa](#)

[Keza Education Future Lab](#) for kids aged 3 to 14

[Leapr Labs](#)

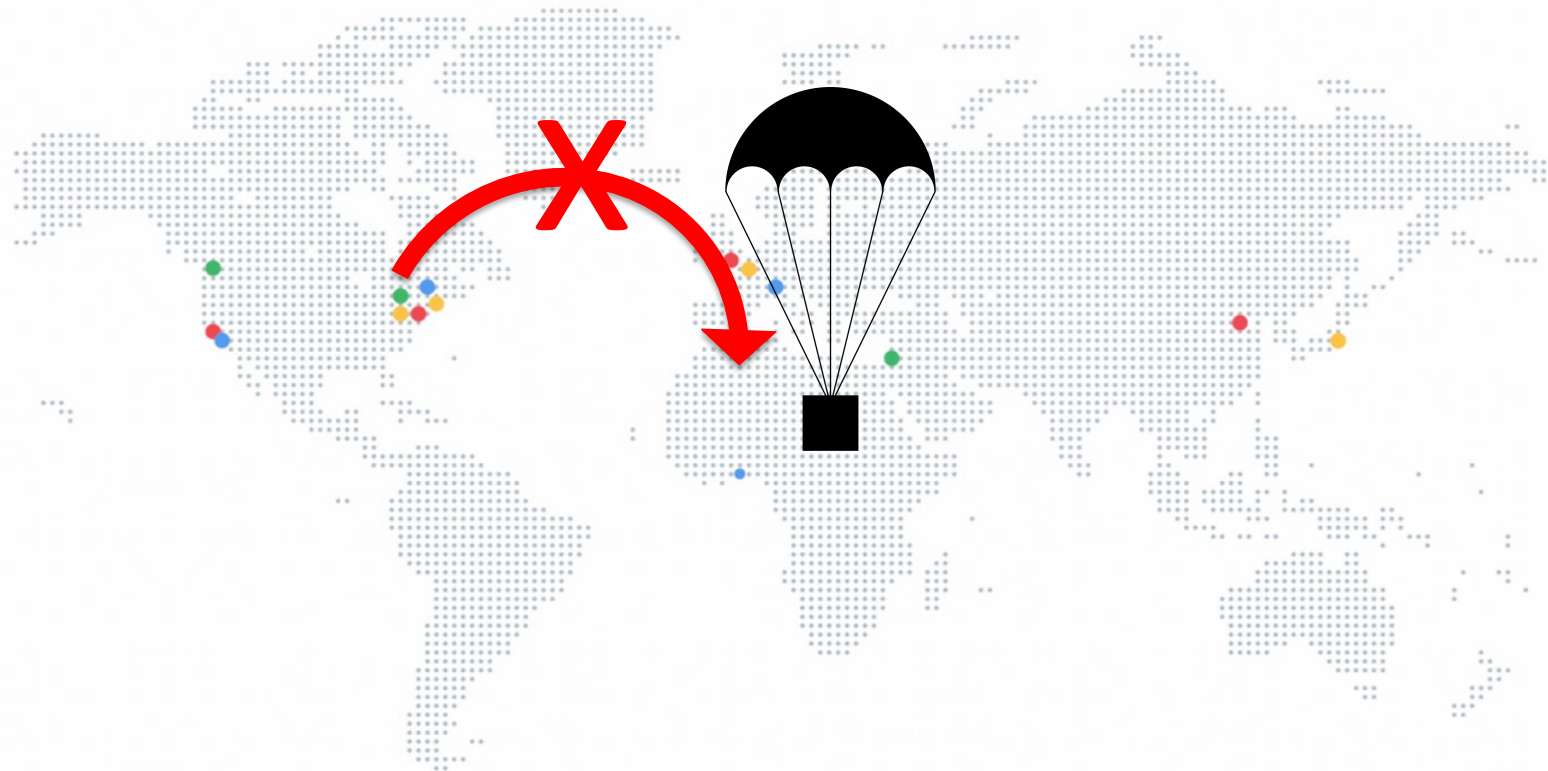
[Mtoto Robotics](#) (part for Leapr Labs)

# Artificial Intelligence, Robotics, and Machine Learning in Africa

[www.vernon.eu/wiki/Artificial\\_Intelligence,\\_Robotics,\\_and\\_Machine\\_Learning\\_in\\_Africa](http://www.vernon.eu/wiki/Artificial_Intelligence,_Robotics,_and_Machine_Learning_in_Africa)



One more thought ...



<https://www.blog.google/around-the-globe/google-africa/google-ai-ghana/>



"We need African solutions to African problems"

Michel Bézy

The difference between **Invention** and **Innovation**  
is **Adoption**

Jeremy Rose



Adoption depends on **Trust**

## Trust

The **expectation** that  
a service will be provided  
or a commitment  
will be fulfilled  
(Hofman et al., 2006)

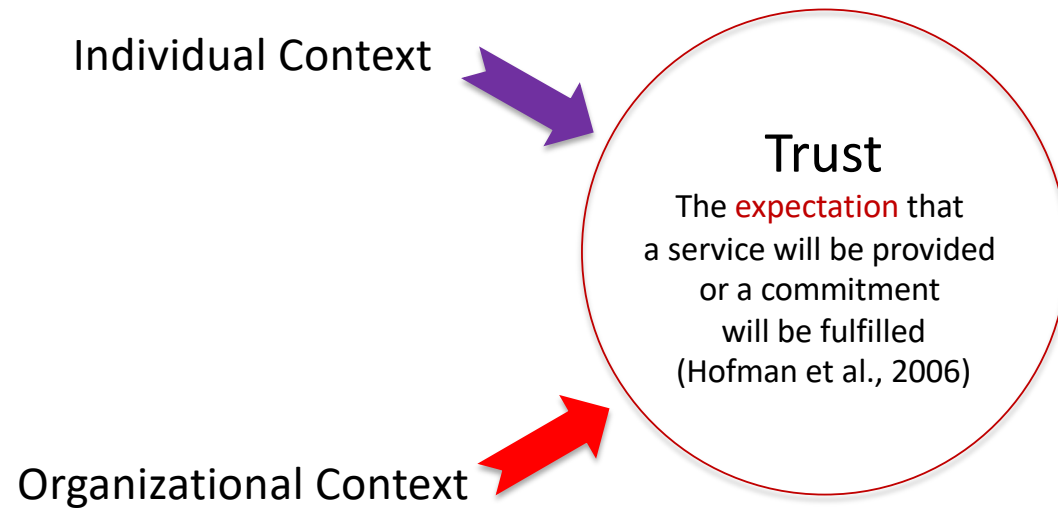


Individual Context

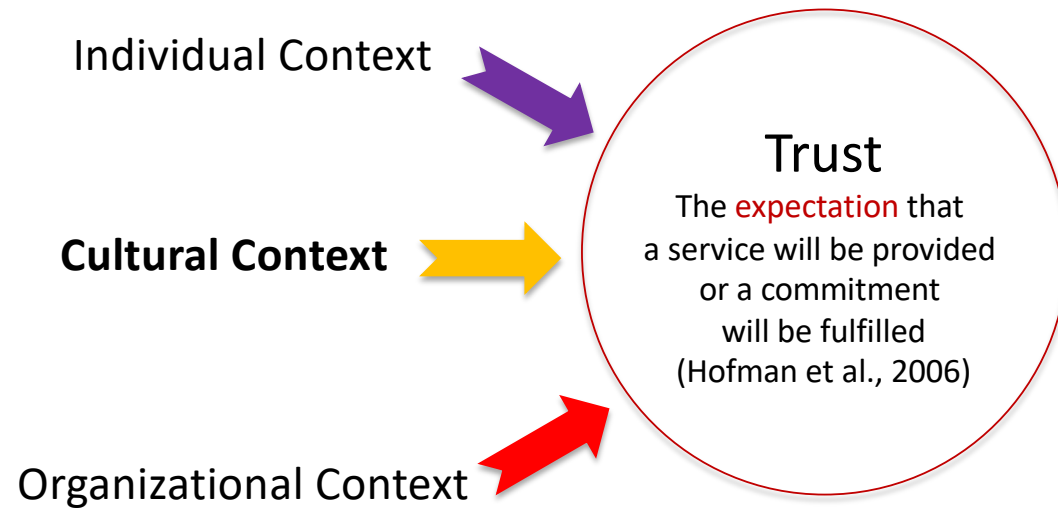


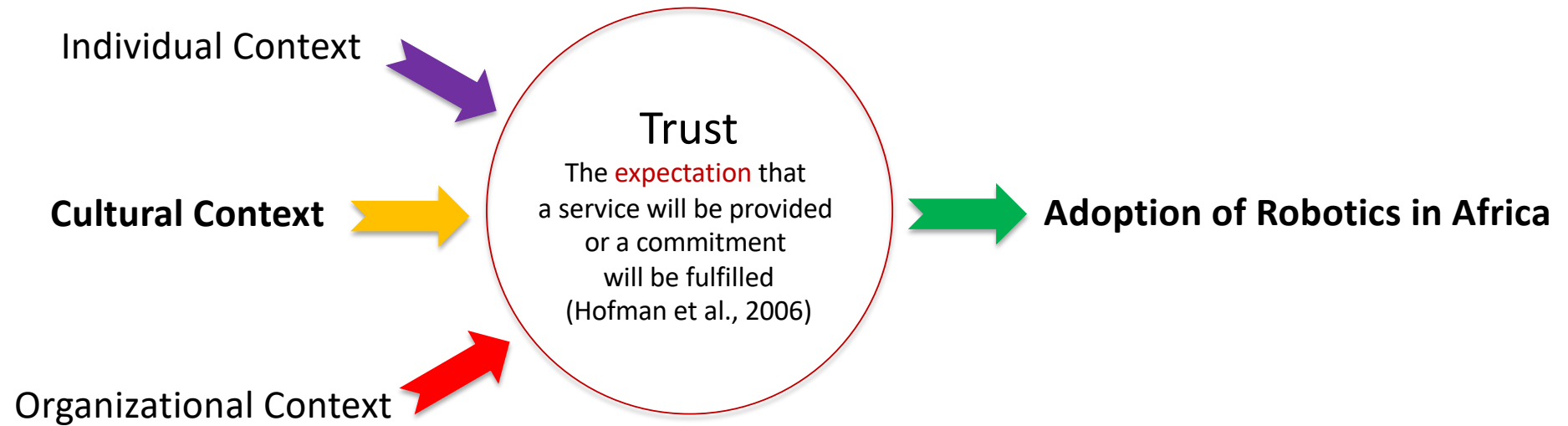
## Trust

The **expectation** that  
a service will be provided  
or a commitment  
will be fulfilled  
(Hofman et al., 2006)











Adoption hinges on cultural competence



Culturally Sensitive Social Robotics for Africa

[www.cssr4africa.org](http://www.cssr4africa.org)

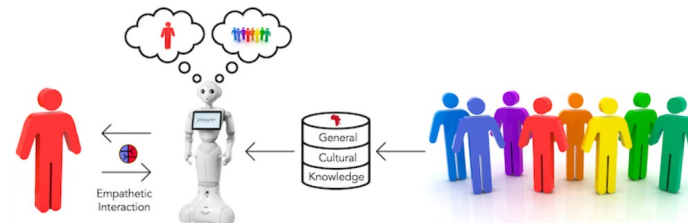
Started in July 2023

Overview	Consortium	Contact
Work Plan	Deliverables	Software
News	Wiki	Publications

## The CSSR4Africa Project

While technological invention creates new ways of doing things, it is *innovation* that produces social and economic benefits through widespread *adoption* and the consequent change in the people's practices. Adoption depends on physical infrastructure, but it also depends on social infrastructure: the conventions that govern people's behaviour, the practices they find acceptable and unacceptable, and their sense of what is trustworthy. Cultural competence, i.e., an awareness of social norms and cultural expectations, is a key element in fostering this acceptance.

The need for technology to be culturally competent is perhaps best exemplified by the field of social robotics, a field that is growing quickly.<sup>1</sup> Social robots will serve people in a variety of ways: operating in everyday environments, often in open spaces such as hospitals, exhibition centres, and airports, providing assistance to people, typically in the form of advice, guidance, or information.



Loosely based on ethnographic research to acquire cultural knowledge about acceptable modes of communication, the CSSR4Africa project will equip robots with the ability to interact sensitively and politely with people in Africa using spatial, non-verbal, and verbal modes of communication.

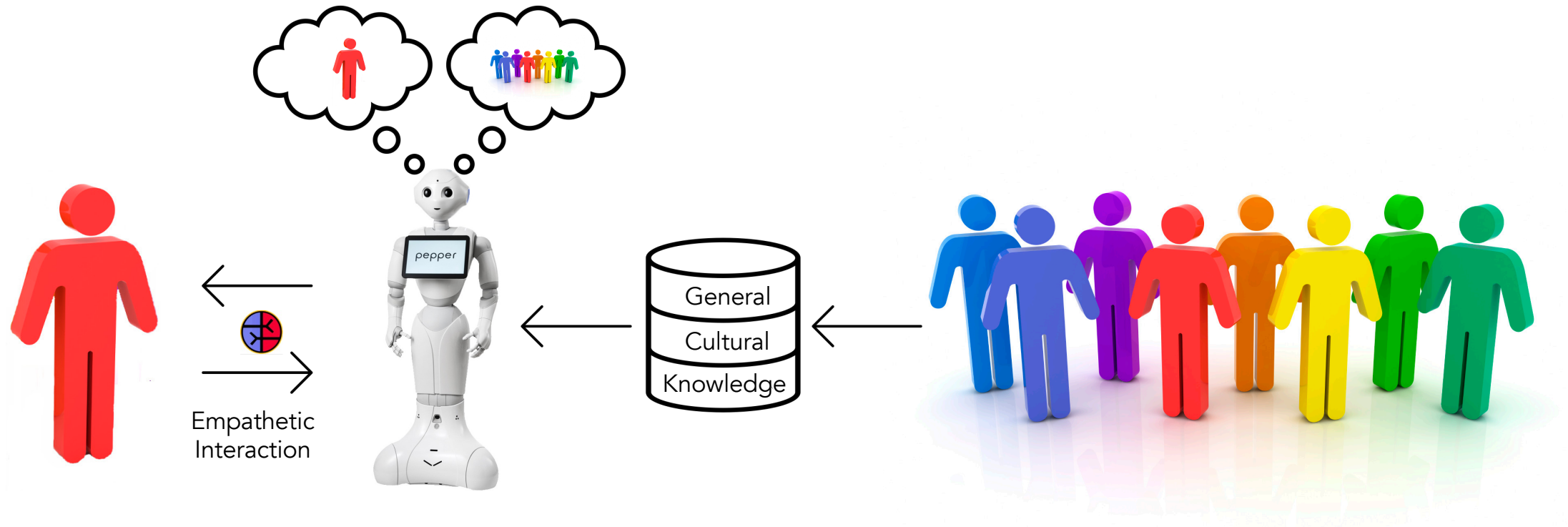
<sup>1</sup>The global social robotics market was valued at \$1.98 billion in 2020 and is expected to reach \$11.24 billion by 2026 ([Global Social Robots Market 2022 – 2027](#)).

This project is funded by the [African Engineering and Technology Network \(Afretec\)](#) Inclusive Digital Transformation Research Grant Programme.

Figure based on (Bruno et al., 2017); see [Overview](#).

[www.cssr4africa.org](http://www.cssr4africa.org)

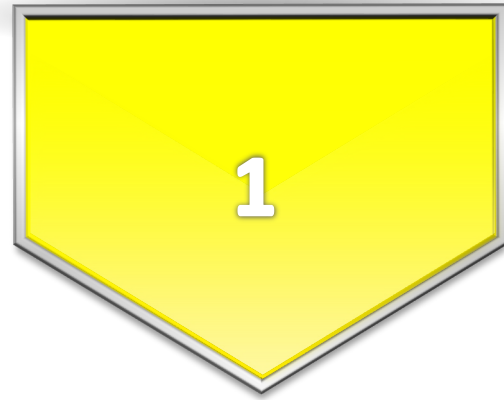




Graphic based based on work by Bruno et al. (2017)

# Culturally Competent Social Robot

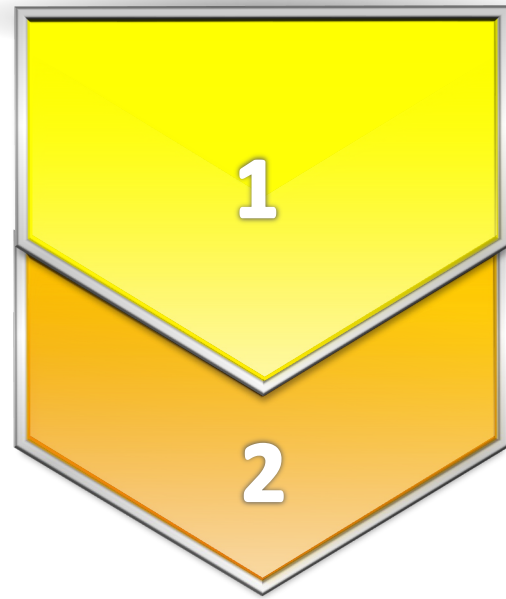
{Bruno et al, 2017}



**Cultural knowledge representation**

# Culturally Competent Social Robot

{Bruno et al, 2017}



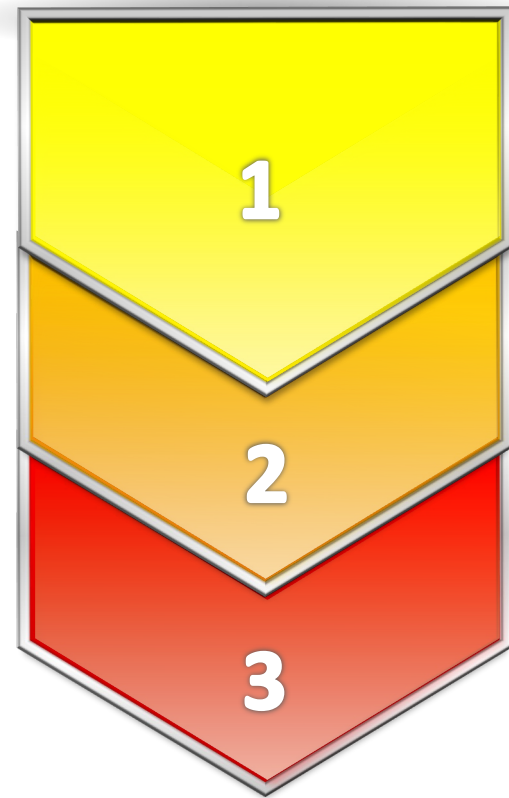
**Cultural knowledge representation**

**Culturally sensitive planning and action execution**



# Culturally Competent Social Robot

{Bruno et al, 2017}



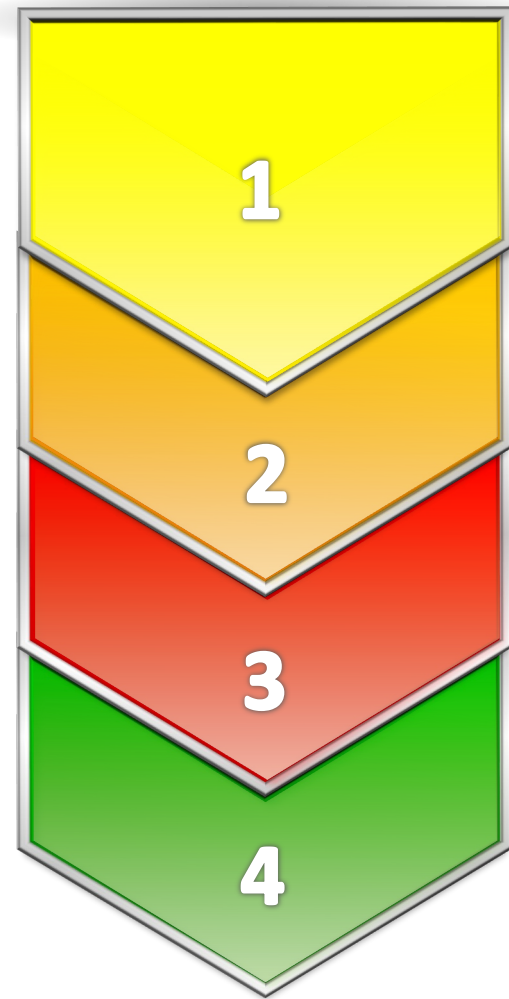
**Cultural knowledge representation**

**Culturally sensitive planning and action execution**

**Culturally aware multimodal human-robot interaction**

# Culturally Competent Social Robot

{Bruno et al, 2017}



**Cultural knowledge representation**

**Culturally sensitive planning and action execution**

**Culturally aware multimodal human-robot interaction**

**Culture-aware human emotion recognition**

# Culturally Competent Social Robot

{Bruno et al, 2017}



**Cultural knowledge representation**

**Culturally sensitive planning and action execution**

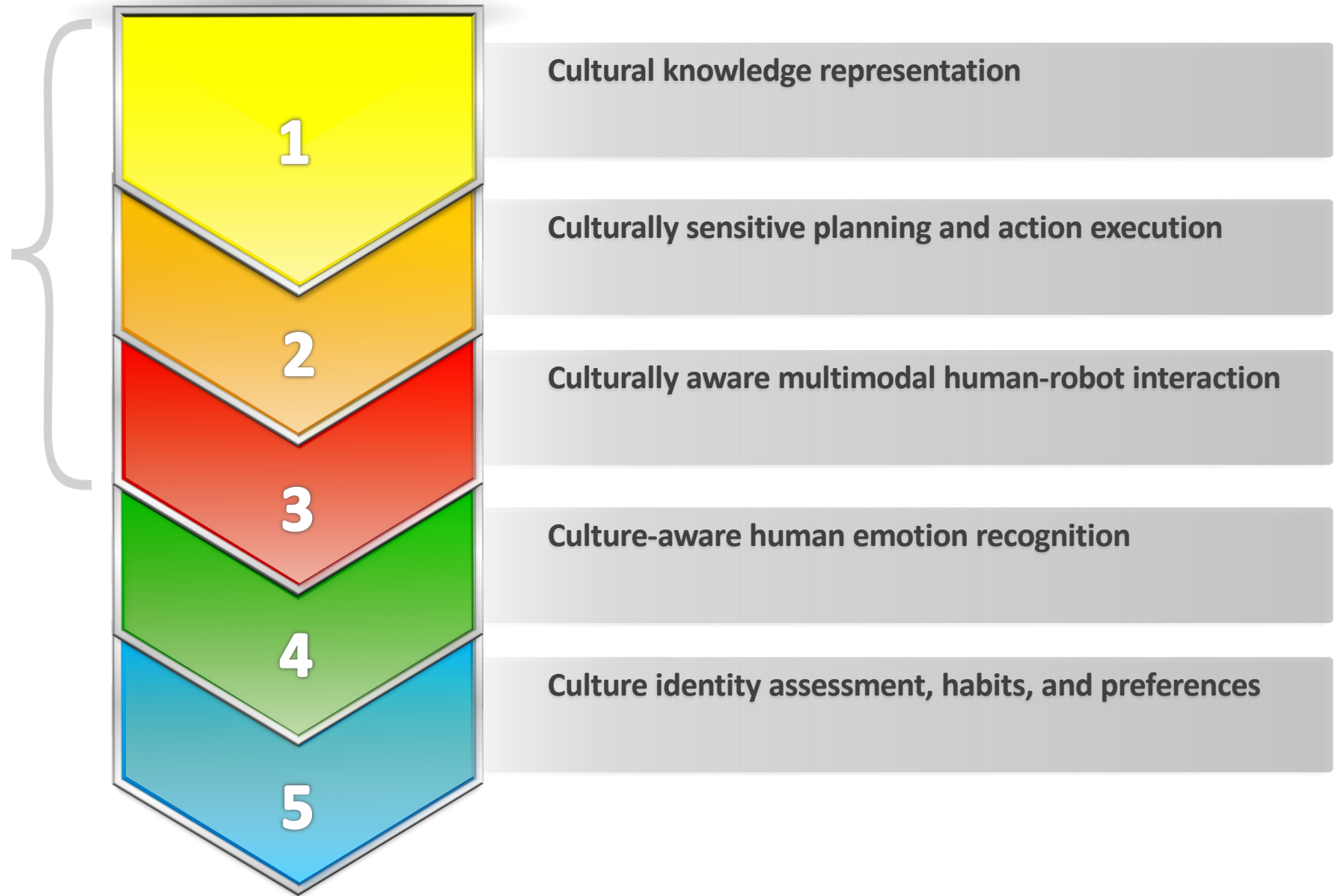
**Culturally aware multimodal human-robot interaction**

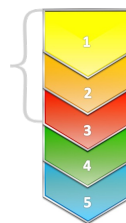
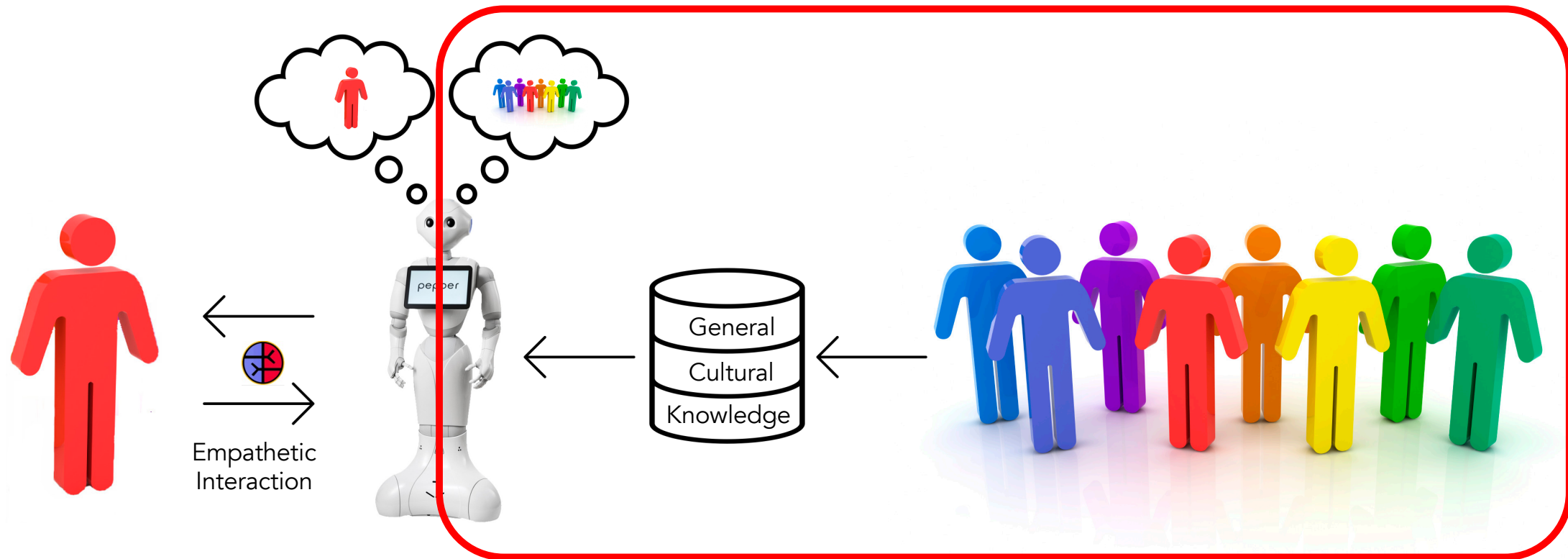
**Culture-aware human emotion recognition**

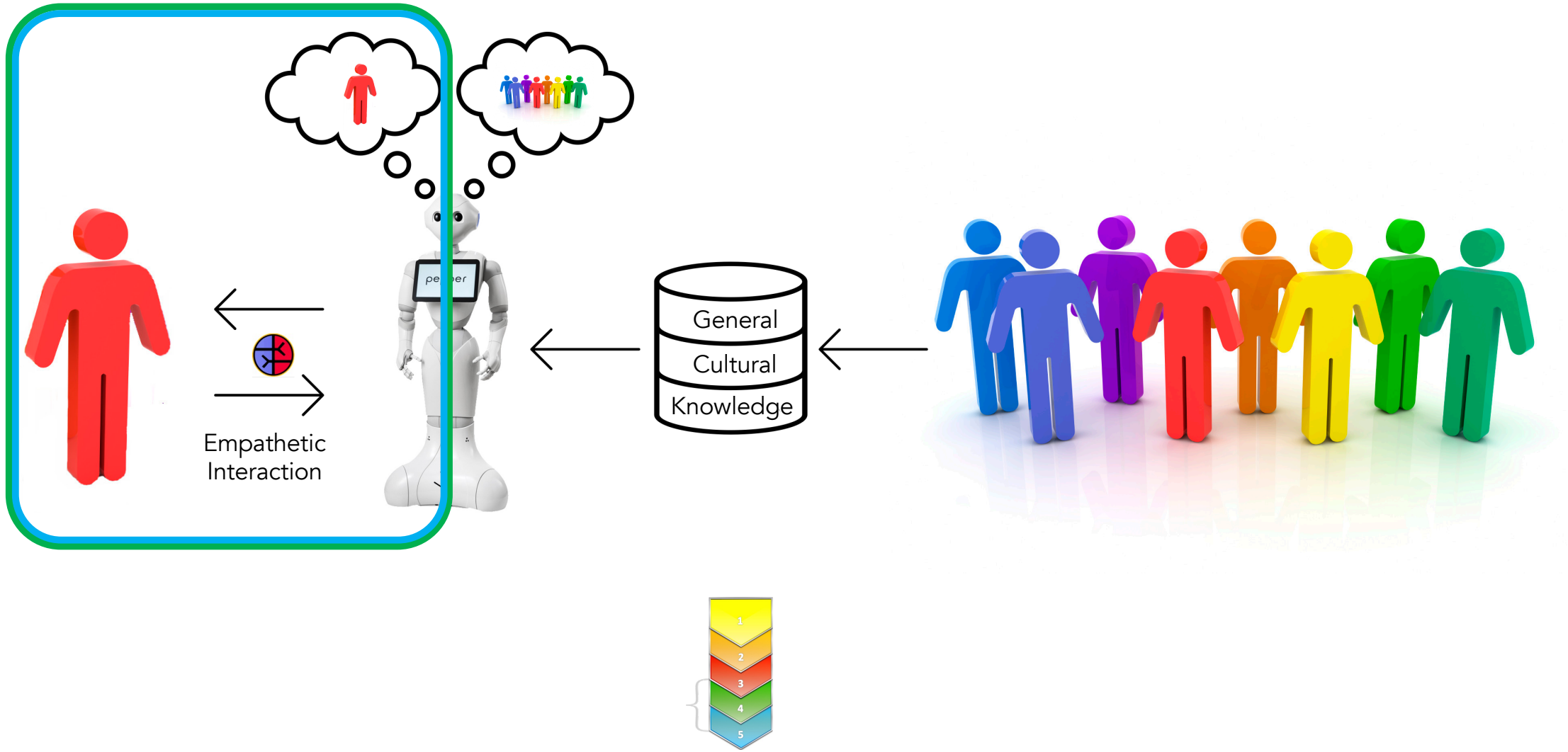
**Culture identity assessment, habits, and preferences**



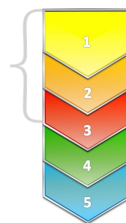
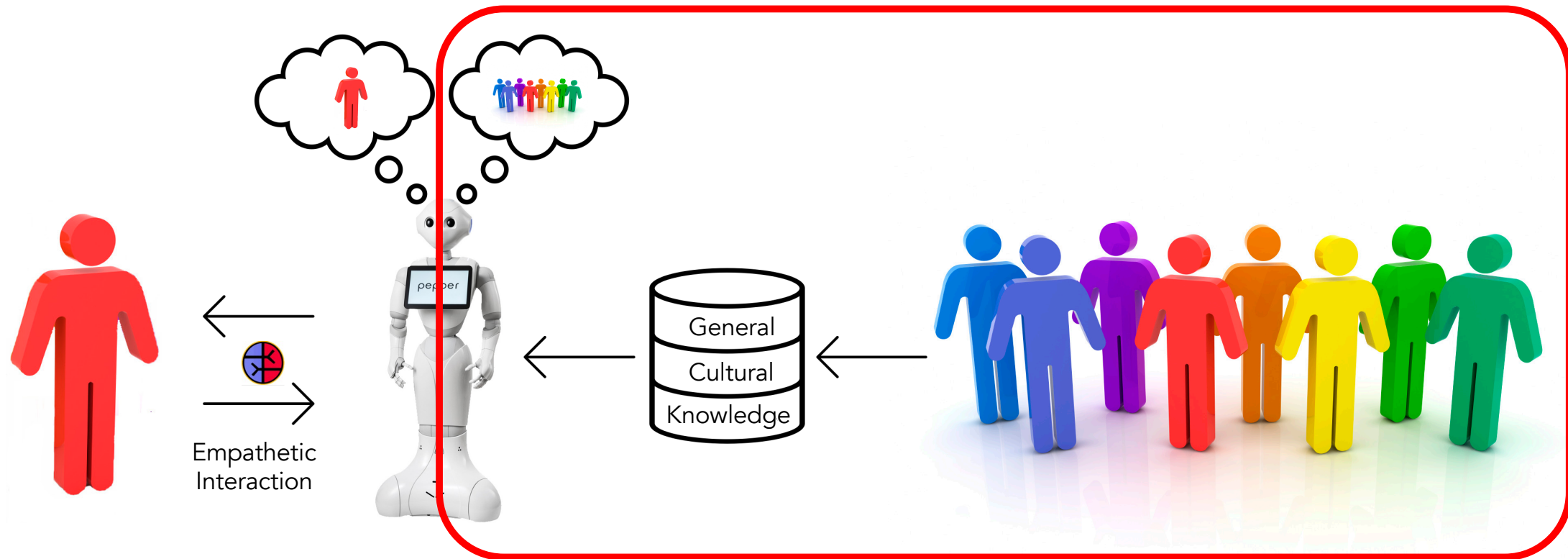
**Culturally Sensitive  
Social Robot**







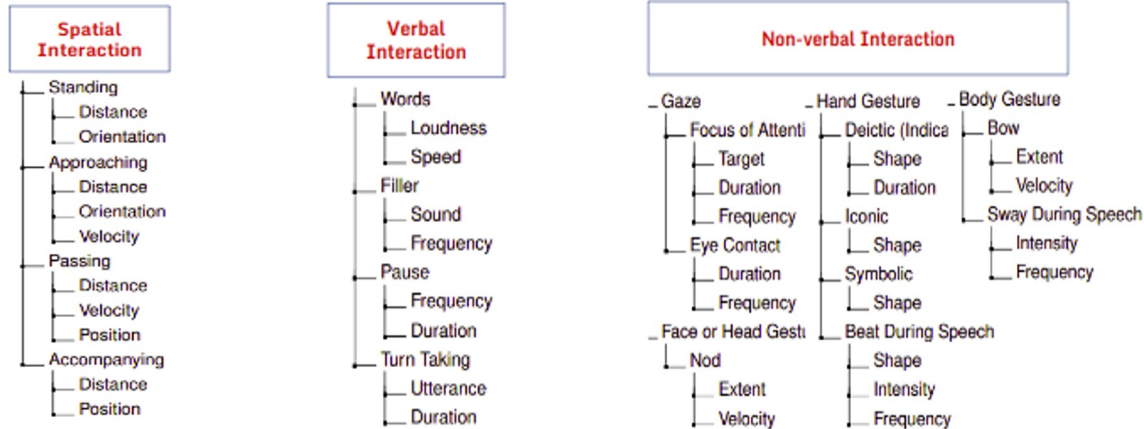
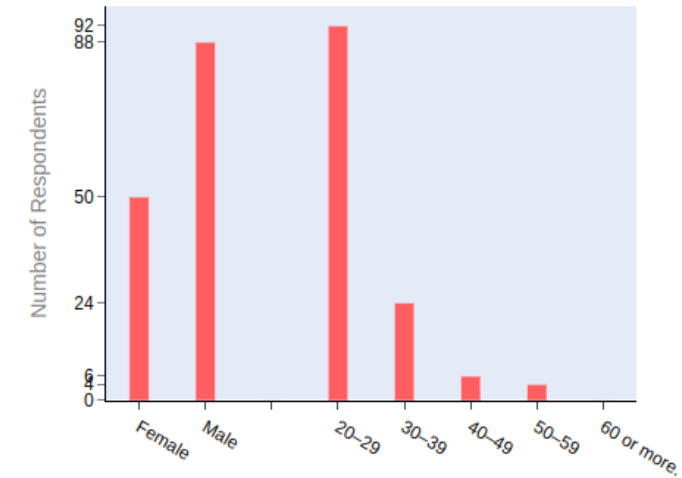




# Pilot Survey of Rwandan Cultural Knowledge

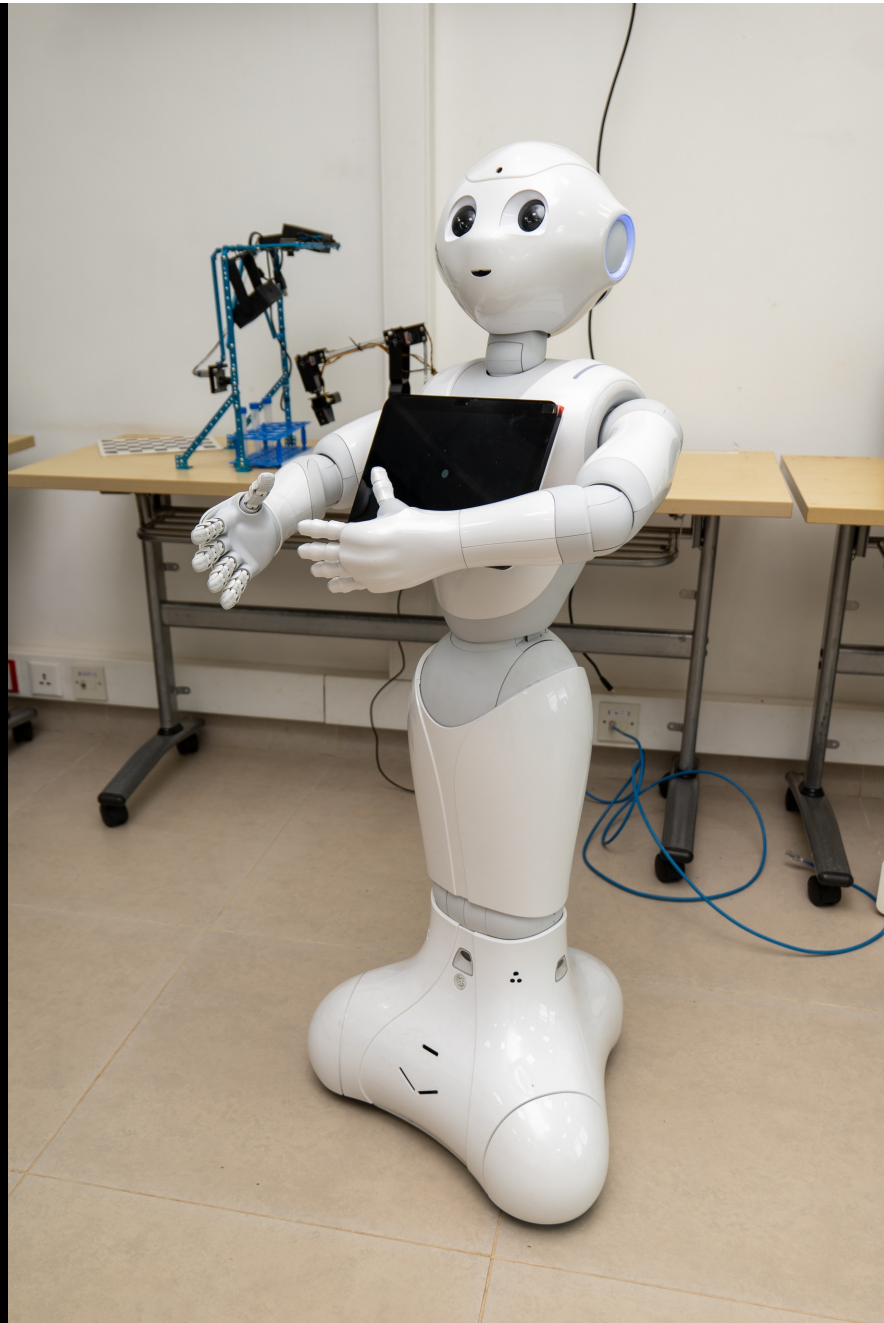
- Online survey with 59 questions (English and Kinyarwanda)
- Conducted at Carnegie Mellon University Africa
- 143 responses (108 in English, 35 in Kinyarwanda)

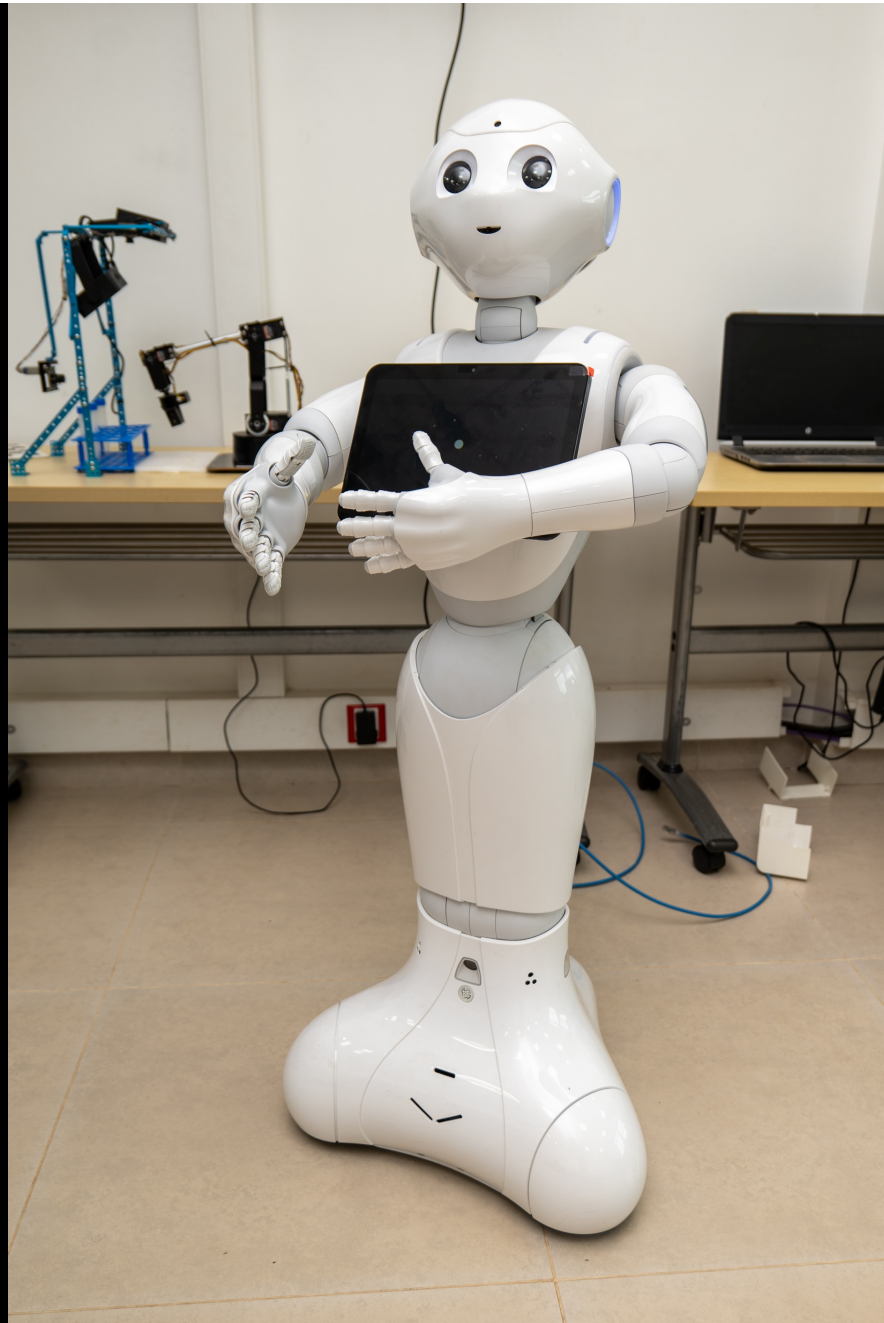
Demographic Information

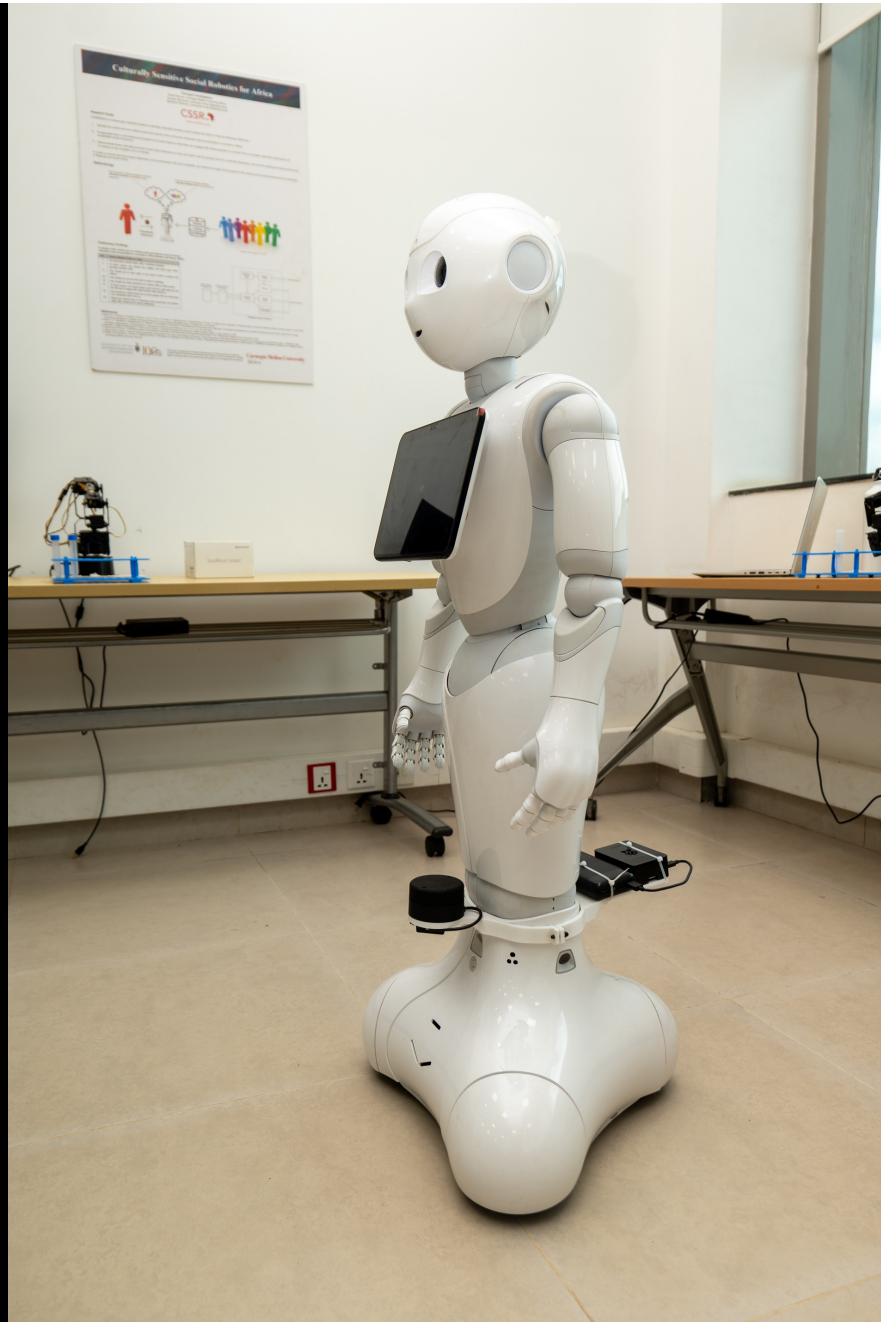




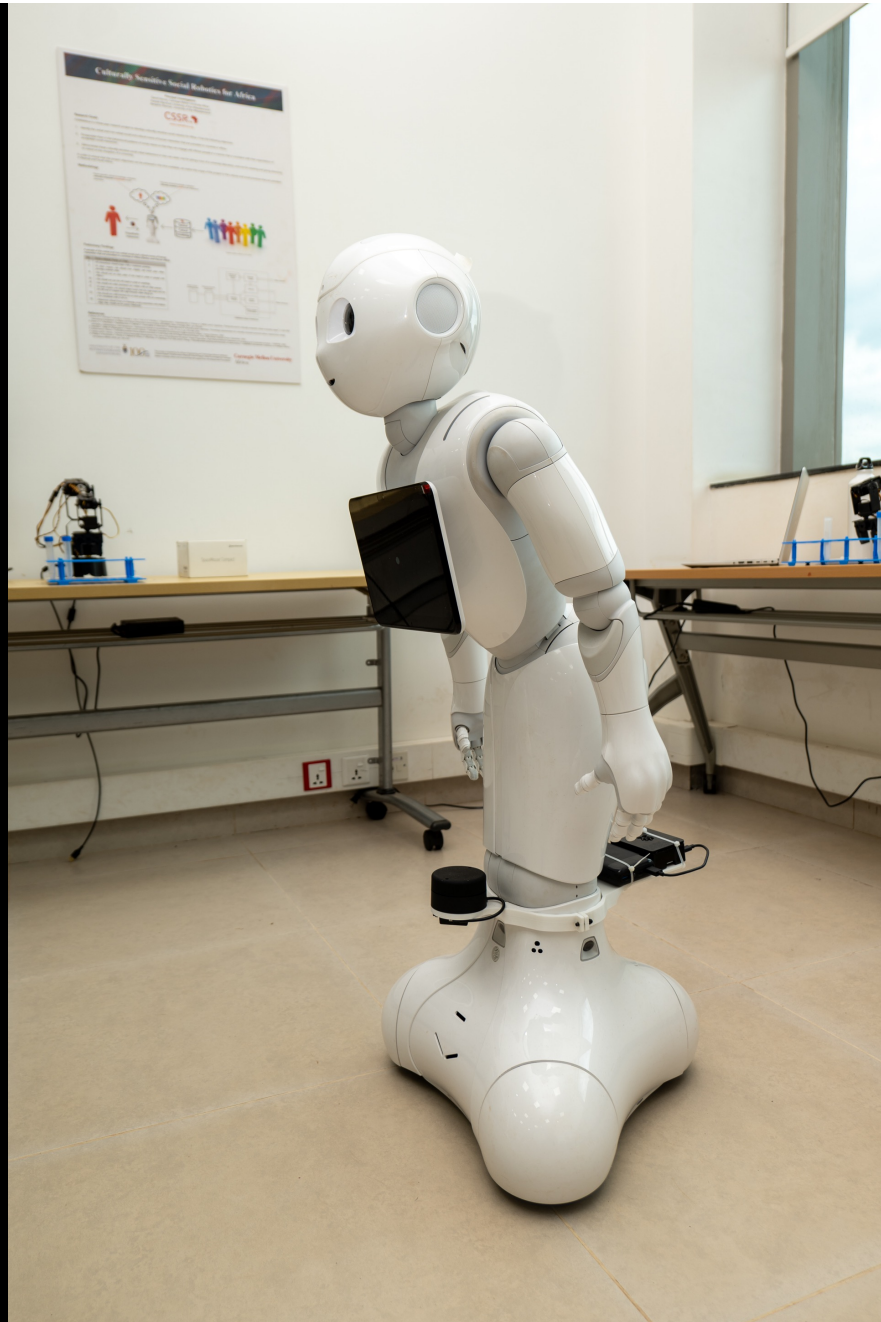


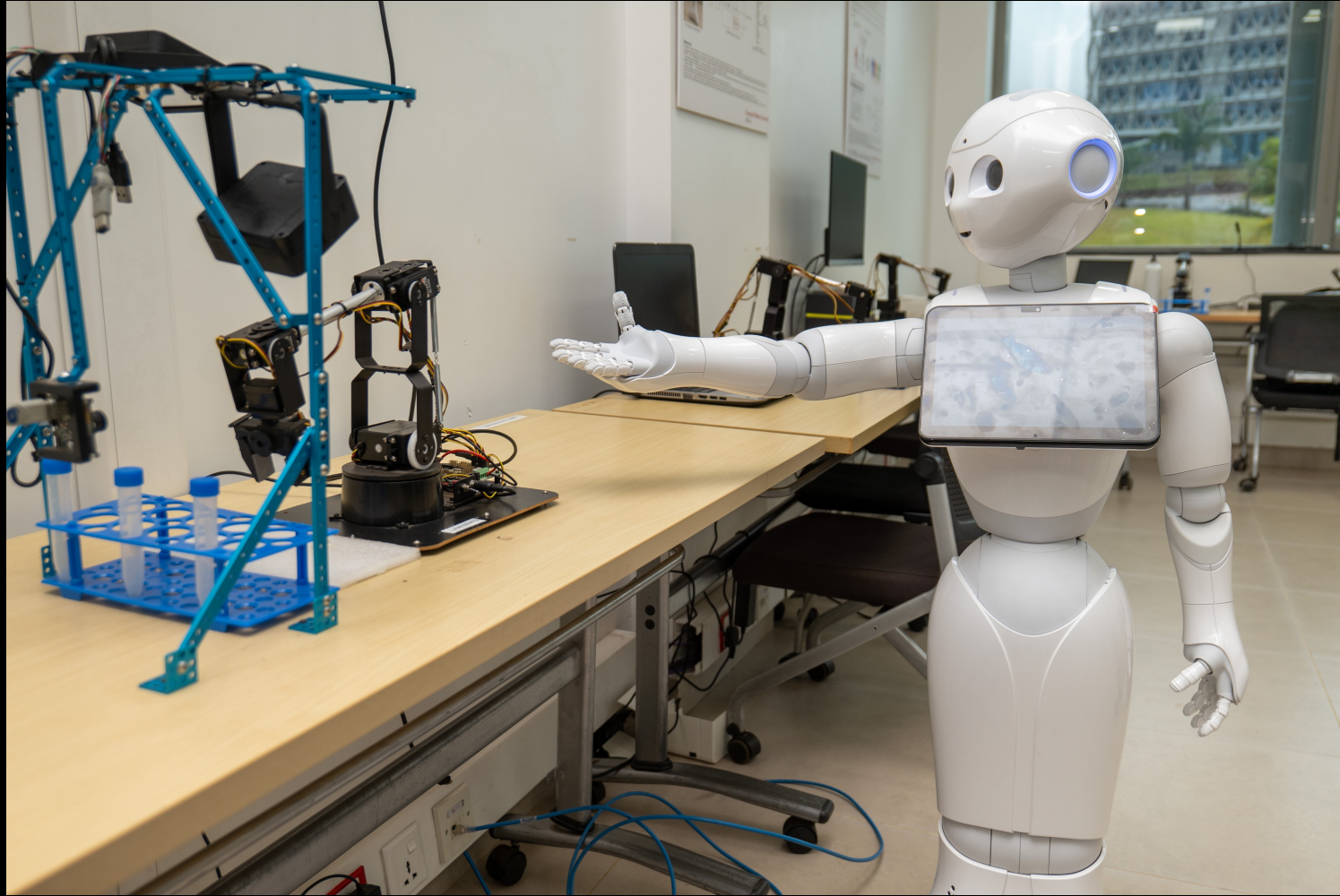








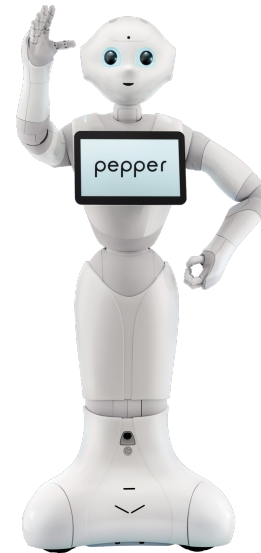




No.	Socio-cultural Norm or Trait
1	All interactions should begin with a courteous greeting.
2	The younger interaction partner should enable a greeting to be initiated by an older person.
3	The younger interaction partner should bow when greeting an older person or when rendering a service.
4	One should not wave at someone from a distance; one should move towards them to greet them.
5	To show respect, one should bow slightly and lower gaze when greeting someone older.
6	To show respect, one should raise both hands and lower gaze a little when greeting.
7	One should suspend work or movements and pay attention when addressed.
8	One should use an open palm of the hand to point to people and objects.
9	One should not point an upward facing palm of the hand at someone.
10	One should not use the left hand to point to anything.
11	One should not use the left hand to hand something to someone.
12	To show respect, one should hand over and accept gifts with two hands and do so from the front, facing the recipient.
13	It is respectful to use local languages and they should be used for verbal interaction when possible.
14	One should use formal titles when addressing someone.
15	One should engage in a preamble before getting to the point, as being too forward may be regarded as disrespectful.
16	One should not interrupt or talk over someone when they are speaking.
17	One should not interrupt or talk over someone when they are speaking.
18	One should keep intermittent eye contact; lack of eye contact depicts disrespect as it shows divided attention during the interaction.
19	One should not make persistent eye contact with an older person.
20	One should not make eye contact when being corrected.
21	To show respect, one should shake hands with the right hand and use the left arm to support the right forearm when doing so.
22	One should not walk far ahead of an older person, unless leading the person (in which case, one should walk slightly to the side).
23	One should not walk between two or more people who are conversing; it is considered rude to do so.
24	An appreciation of rhythmic sound and movement is valued.
25	Behaviours should focus on fostering social connections and relationships; they should not be purely functional.

After (Bruno et al, 2019)

## A Sample of African Culture-specific Knowledge



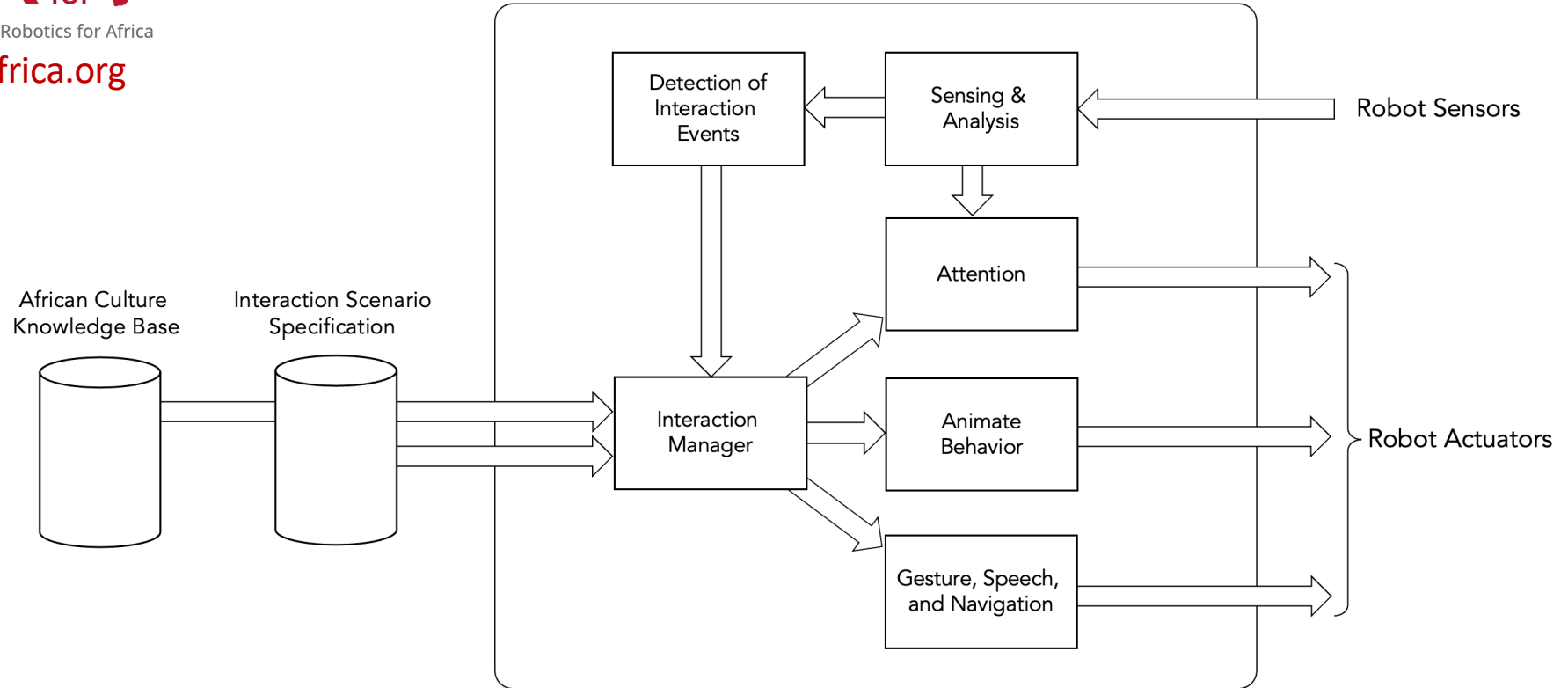
Spatial,  
Non-verbal,  
Verbal  
Interaction

Design Pattern	Culturally Competent Behavior
Initial Introduction	The robot should acknowledge the presence of the person. The robot should initiate an interaction with a slight bow. The robot should greet first and should use a formal greeting. The robot should respect personal and intimate distances during interaction.
Reciprocal Turn Taking	The robot should respectfully give the initial turn to the human interaction partner. The robot should give priority to older people; it should not interrupt and it should let the other person finish their turn.
Didactic Communication	Pointing a hand directly at someone is disrespectful. For deictic gestures, the robot should use its left hand. The robot should gesture with an open palm rather than pointing a finger.
Personal Interests and History	The robot should avoid trying to share personal history since it will be perceived to be inauthentic. The robot should focus on and highlight its functional usefulness.
In Motion Together	The robot should explicitly say "Please come along" to remove any ambiguity of intention. The robot should not walk too far ahead when showing the way.
Recovering from Mistakes	The robot should apologize profusely. The robot should slightly bow when introducing itself and after it makes a mistake.
Physical Intimacy	Personal space should be entered only with prior consent. The robot should not pass in between two people that are interacting.
Claiming Unfair Treatment or Wrongful Harm	To enhance the perception that the robot is being respectful, the robot should not be aggressive by claiming unfair treatment.

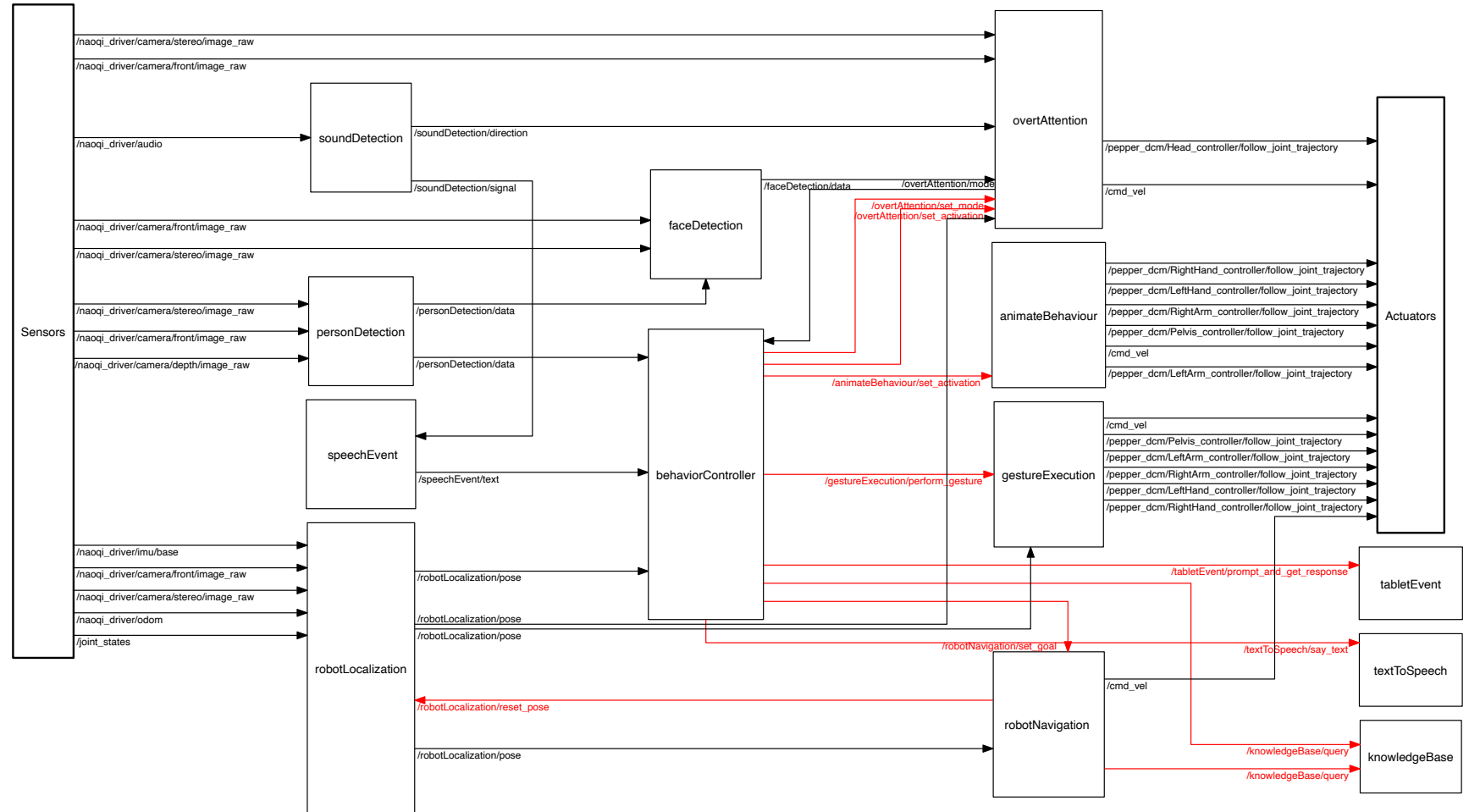
## A Sample of Africa-centric Design Patterns for Social Robots

After (Kahn et al, 2008)





Abstract system architecture for a culturally sensitive social robot



ROS system architecture for a culturally sensitive social robot  
(all software will be on GitHub at <https://github.com/cssr4africa/cssr4africa>)

## Minimum Jerk Model

$$CF = \frac{1}{2} \int_{t_1}^{t_2} \left[ \left( \frac{d^3x}{dt^3} \right)^2 + \left( \frac{d^3y}{dt^3} \right)^2 \right] dt$$

Cost function being minimized



Joint position  $\theta(t) = p_s + k \left[ 10(t/d)^3 - 15(t/d)^4 + 6(t/d)^5 \right]$

Joint velocity  $\dot{\theta}(t) = \frac{k}{d} \left[ 30(t/d)^2 - 60(t/d)^3 + 30(t/d)^4 \right]$

Joint acceleration  $\ddot{\theta}(t) = \frac{k}{d^2} \left[ 60(t/d) - 180(t/d)^2 + 120(t/d)^3 \right]$

$$0 \leq t \leq d$$



**Biological Motion** for Engaging Gestural Communication in Social Robots

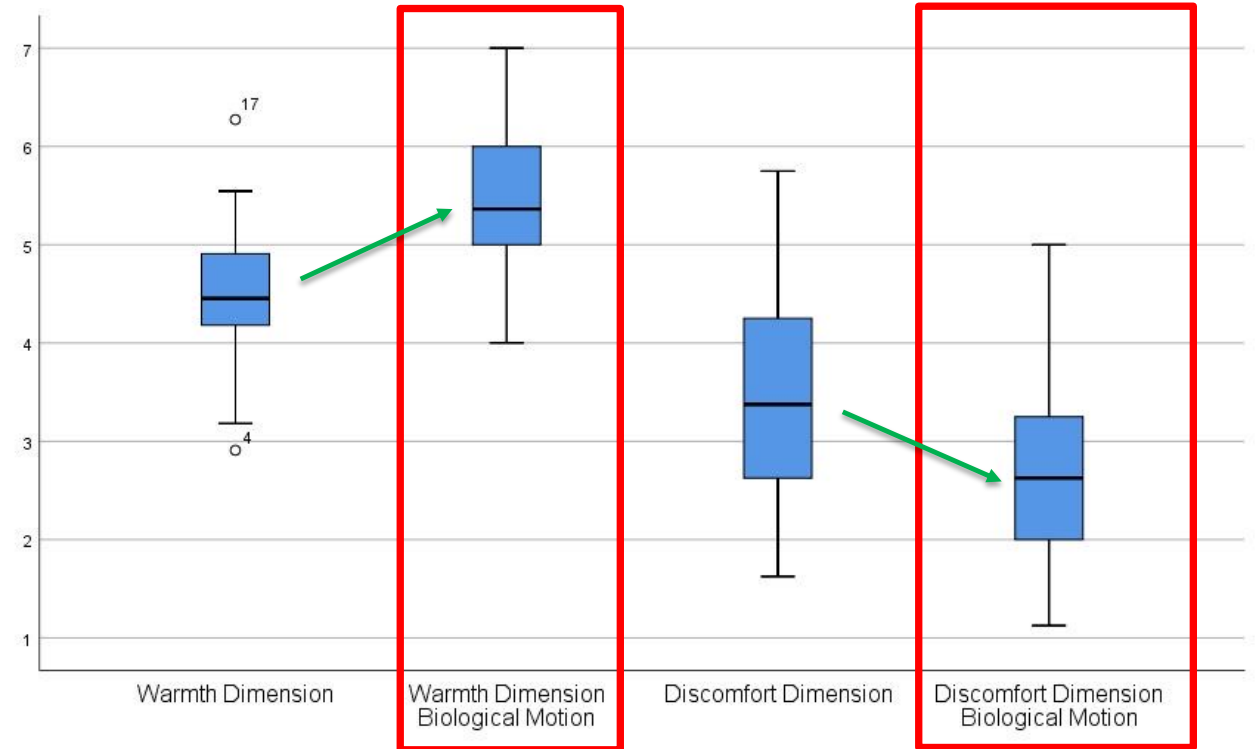


Biological motion during human-robot interactions

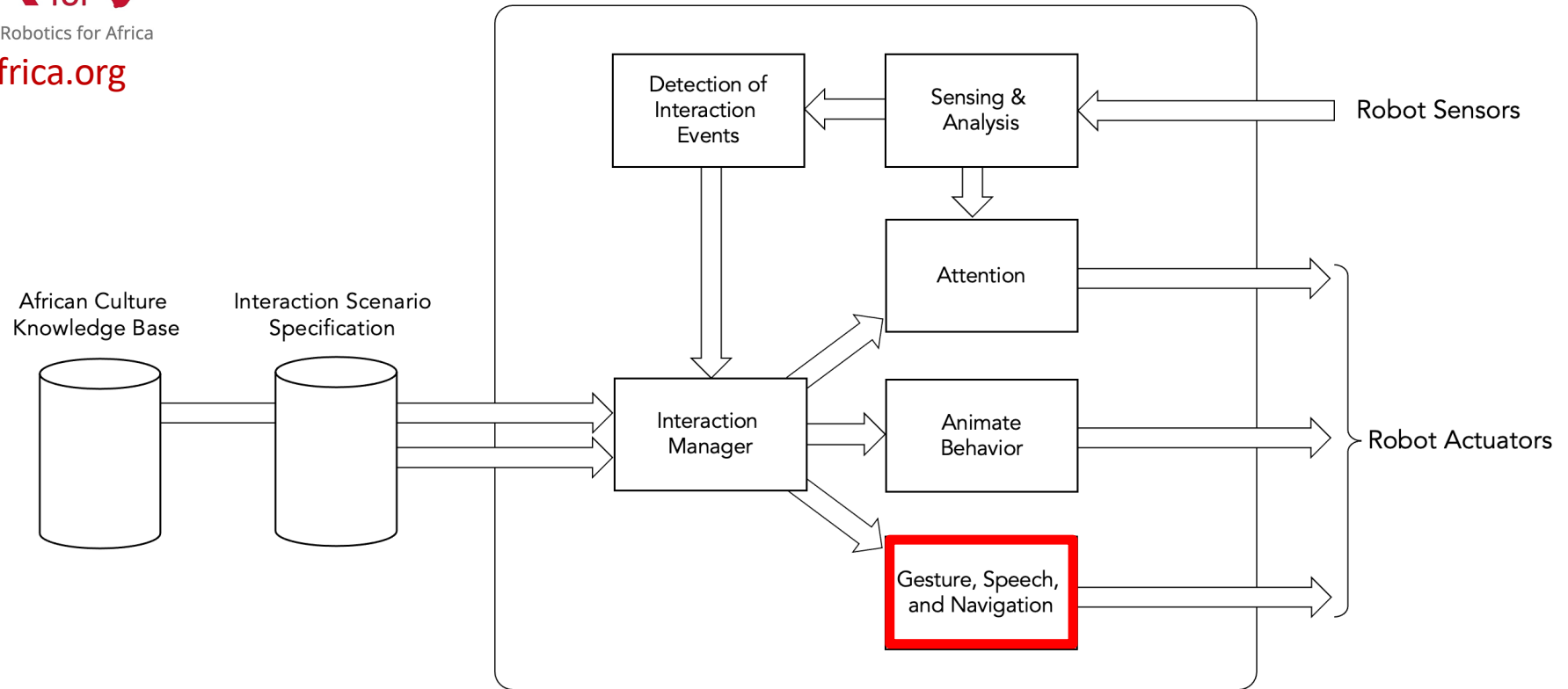
Warmth **increased** on average by 14%

Discomfort **reduced** by 13%

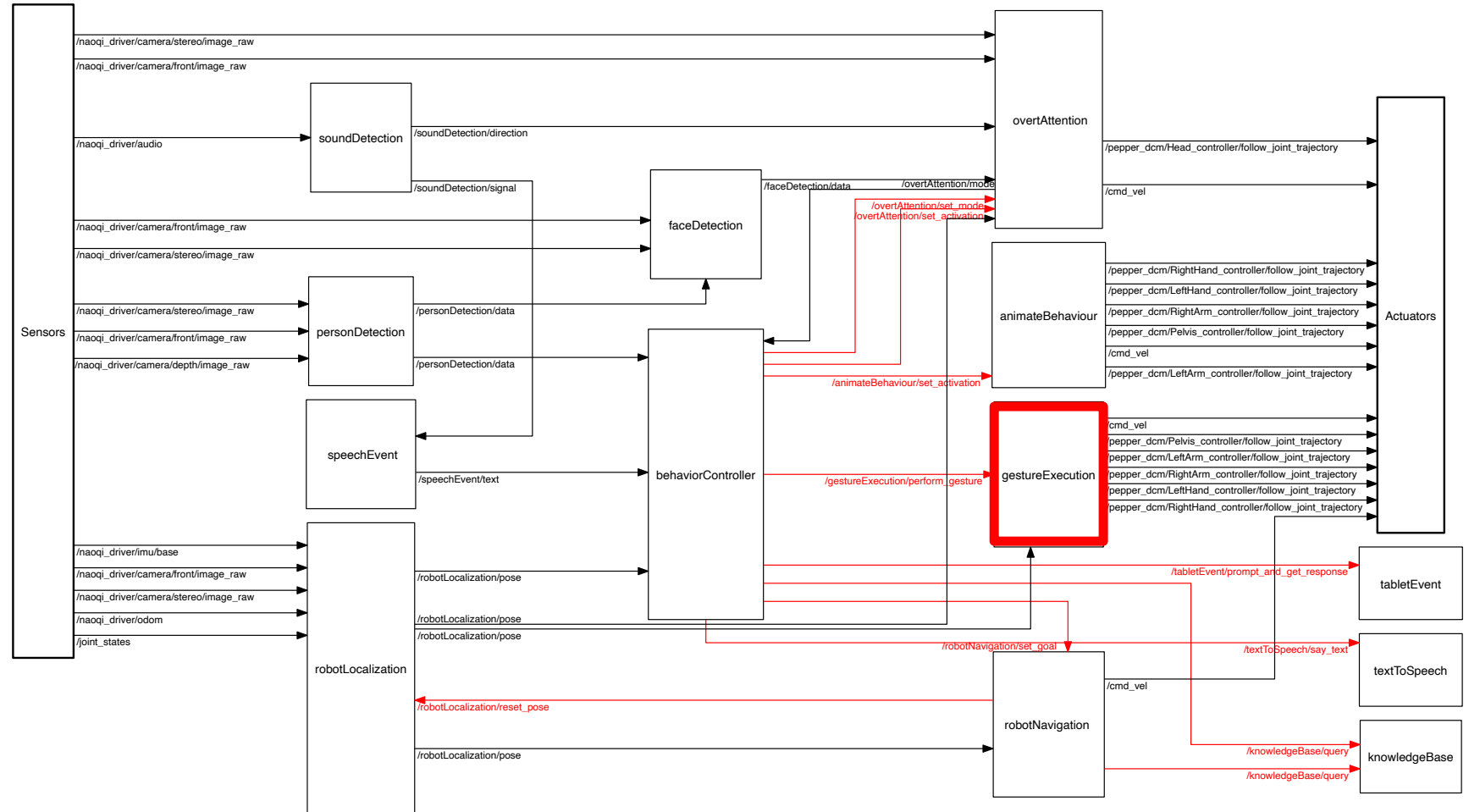
(assessed using a variation of the RoSAS metric)



**Biological Motion** for Engaging Gestural Communication in Social Robots



Gesture subsystem in the abstract system architecture



## Gesture subsystem ROS system architecture



# Rwandan Culture Survey for Culturally-Sensitive Social Robotics for Africa

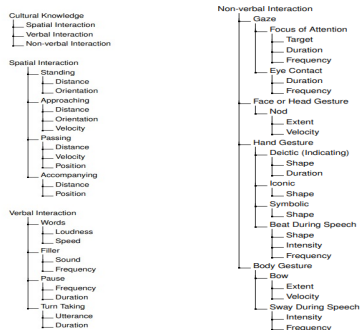
Eyerusalem Birhan and David Vernon  
Carnegie Mellon University Africa, Kigali, Rwanda

## Research Goals

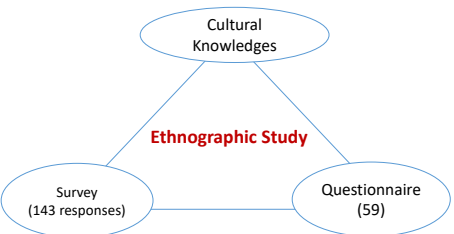
Identify the verbal and non-verbal social and cultural norms of human interaction that are prevalent in African countries, specifically **Rwanda**.



## Cultural knowledge Ontology



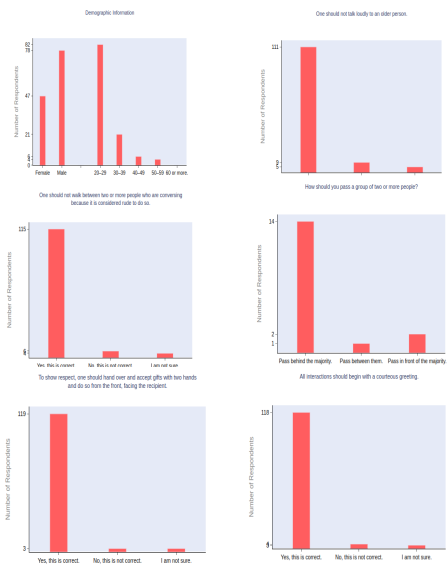
## Method



## Sample Questions

No.	Question
2-1	To show respect, one should lower gaze when greeting someone older.
2-3	One should keep intermittent eye contact; lack of eye contact depicts disrespect as it shows divided attention during the interaction.
2-4	One should not make persistent eye contact with an older person.
2-6	One should use an open palm of the hand to point to people and objects.
2-7	One should not point an upward-facing palm of the hand at someone.
2-8	One should not use the left hand to point to anything.
2-9	To show respect, one should bow slightly when greeting someone older.
2-12	One should not use the left hand to hand something to someone.
2-14	To show respect, one should shake hands with the right hand and use the left arm to support the right forearm when doing so.
2-15	An appreciation of rhythmic sound and movement is valued.
2-16	To show respect, one should bow slightly and lower gaze when greeting someone older.
2-17	The younger interaction partner should bow when greeting an older person or when rendering a service.
3-1	What distance should you keep when passing someone?
3-2	How should you acknowledge someone when passing them?
3-3	How should you pass a group of two or more people?
3-6	When showing someone younger than you the way, where should you position yourself?
3-7	How should you address someone who is older than you and who you haven't met before?
3-21	Would you use a face, head, hand, or body gesture to express gratitude?
3-22	Would you use a face, head, hand, or body gesture to express agreement?
3-23	Would you use a face, head, hand, or body gesture to express respect?
3-28	Is there a face, head, hand, or body gesture you should not use?
3-29	Would you use a hand or body gesture while speaking to someone?
3-30	Would you use a hand or body gesture while listening to someone?

## Results



## References

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I. Papadopoulos, A. Saffioti, F. Pecora, N. Y. Chong, Y. Lim, H. Kamide, J. Lee, C. Papadopoulos, and G. Ranzhawa. “Culturally competent human-robot interaction: Impact on user acceptance.” *International Journal of Social Robotics*, vol. 12, no. 4, pp. 1107–1120, 2020.

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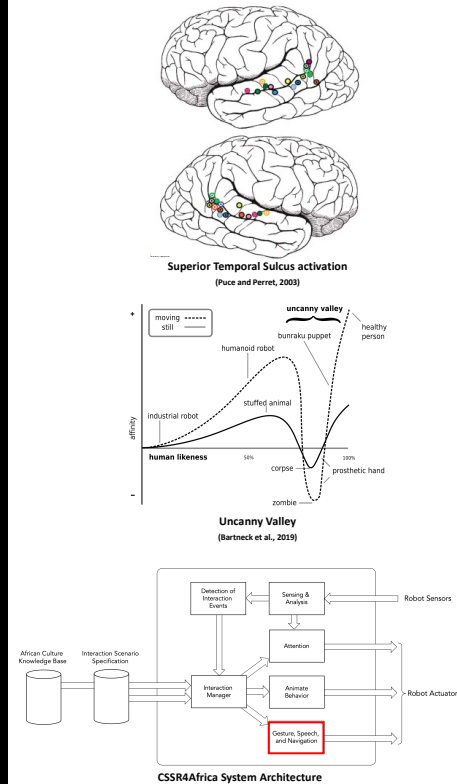
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J. Wirtz, P. G. Patterson, and W. H. Kuan. “Customers’ acceptance of artificially intelligent service robots,” *Journal of Service Research*, vol. 25, no. 1, pp. 50–65, 2023.

# Biological Motion for Gestural Communication by Social Robots

Adedayo Akinade and David Vernon  
Carnegie Mellon University Africa, Kigali, Rwanda

## Significance of Biological Motion



## Method

### Models of Biological Motion

**Minimum Jerk** (Chan et al., 2021)

$$CF = \frac{1}{2} \int_{t_1}^{t_2} \left[ \left( \frac{d^3x}{dt^3} \right)^2 + \left( \frac{d^3y}{dt^3} \right)^2 \right] dt$$

Cost function being minimized

**Two-thirds Power Law** (Viviani and Flash, 1995)

$$V(t) = K(t) \left( \frac{R(t)}{1 + \alpha R(t)} \right)^{\beta}$$

Tangential Velocity, Velocity Gain Factor ( $> 0$ ), Empirical value  $\frac{2}{3}$ , Radius of Curvature

**Decoupled Minimum-Jerk** (Huber et al., 2009)

$$r_z(t) = \sum_{k=0}^5 a_{kz} t^k$$

Trajectory in z-direction

$$r_{xy}(t) = \sum_{k=0}^5 a_{kxy} t^k$$

Trajectory in xy-direction

### Trajectory Generation

Form of trajectory that minimizes jerk

$$\theta(t) = a_0 + a_1 t + a_2 t^2 + a_3 t^3 + a_4 t^4 + a_5 t^5$$

Boundary conditions

$$\theta(0) = p_s; \quad \dot{\theta}(0); \quad \ddot{\theta}(0) = 0$$

$$\theta(d) = p_f; \quad \dot{\theta}(d); \quad \ddot{\theta}(d) = 0$$

**Joint positions**  $\theta(t) = p_s + k \left[ 10(t/d)^3 - 15(t/d)^4 + 6(t/d)^5 \right]$

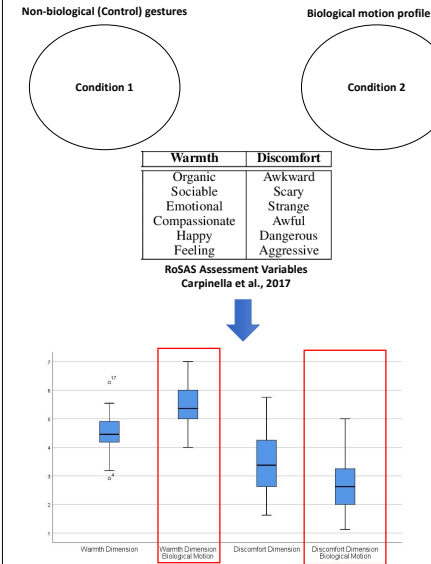
**Joint velocities**  $\dot{\theta}(t) = \frac{k}{d} \left[ 30(t/d)^2 - 60(t/d)^3 + 30(t/d)^4 \right]$

**Joint accelerations**  $\ddot{\theta}(t) = \frac{k}{d^2} \left[ 60(t/d) - 180(t/d)^2 + 120(t/d)^3 \right]$

$0 \leq t \leq d$

## Results

### Impact Assessment



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# Behavior Trees for Culturally Sensitive Social Robots: African Culture Case Study

Ibrahim Jimoh, Heran Equbay, Clifford Osano, Tsegazeab Tefferi, and David Vernon  
Carnegie Mellon University Africa, Kigali, Rwanda

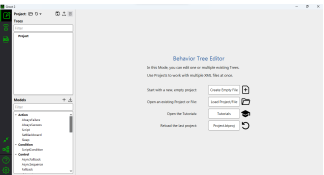
## Overview

The goal of this project is to explore the use Behavior Trees to implement robot missions for a culturally sensitive social robot in Africa.

Cultural sensitivity in social robots' interaction is essential for fostering trust, ensuring respectful interactions, and enhancing user experiences. However, developing robots that can dynamically adapt to different cultural norms presents significant challenges.

Behavior Trees (BTs) were invented as a tool to enable modular AI in computer games but have received an increasing amount of attention in the robotics community in the last decade. Compared to other approaches, such as hierarchical finite state machines, they have clear advantages in terms of modularity, reusability or expandability. By developing a comprehensive and up-to-date cultural knowledge database and integrating these cultural norms into behavior trees and enabling dynamic adaptation, robots can achieve a higher level of cultural competence.

## Frameworks and Tools



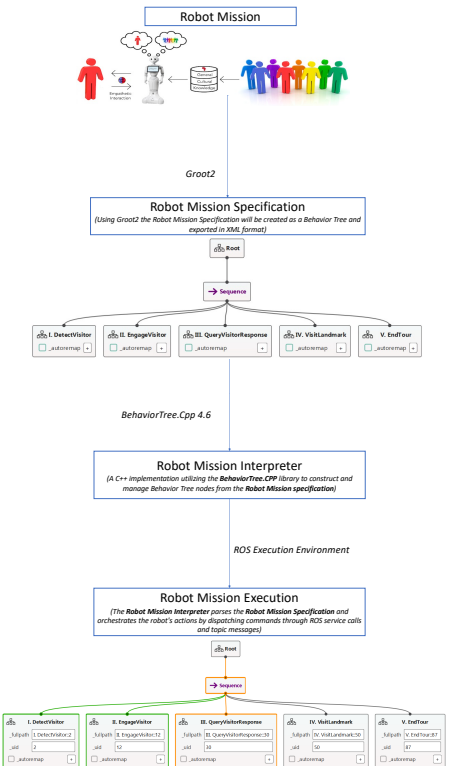
Groot2 – IDE for designing Behavior Trees



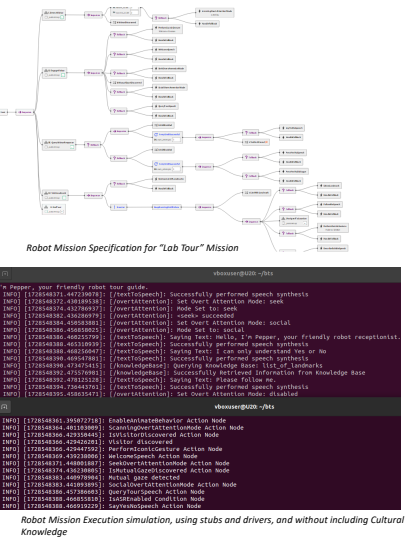
### BehaviorTree.CPP 4.6

The C++ library to build Behavior Trees.  
Batteries included.  
BehaviorTree.CPP 4.6 – library for  
implementing Robot Mission Interpreter

## Methodology



## Preliminary Results



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# Semantically Modulated joint Episodic-Procedural Associative Memory

Muhammed Danso & David Vernon  
Carnegie Mellon University Africa, Kigali, Rwanda

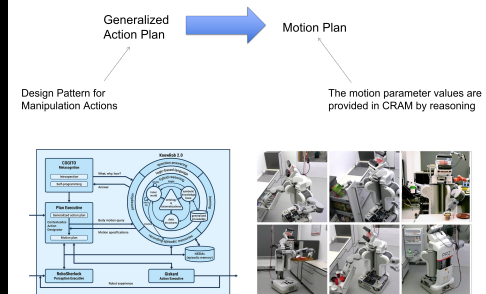
## Overview

The goal of this research is to give the CRAM Robot Cognitive Architecture the ability to automatically perform new everyday pick-and-place tasks (Vernon et al., 2021). This is achieved by integrating three schools of thought in cognitive science.

1. The **situation model framework**: composable behavioural episodes, dual process theory (System 1 & 2), working memory, and cognitive maps (Schneider et al., 2020).
2. **Ideo-motor theory**: goal-directed, prospectively-guided action and joint episodic-procedural memory (Stock and Stock, 2004)
3. **Semantically-primed episodic future thinking**: episodic memory is used to imagine future states (Atance and O'Neill, 2001, Schacter et al. 2012).

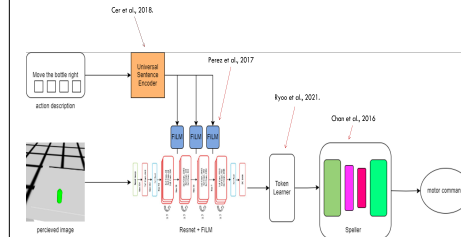
This is achieved using a **deep multi-modal neural network**. This memory produces composable behavioural episodes in the form of the parameters of a CRAM generalized action plan. This allows CRAM to automatically perform new pick-and-place tasks on the basis of **an image of the current scene** (as perceived by the robot) and a **quasi-natural language action description**.

## Methodology

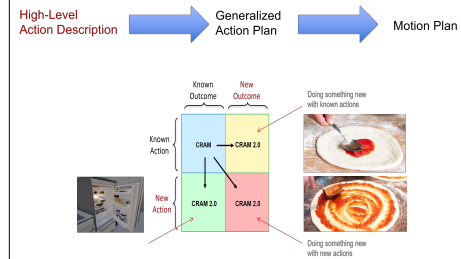


## Method

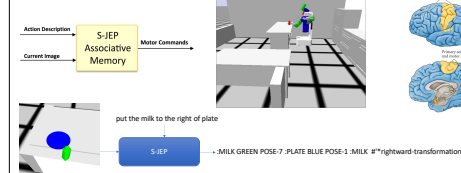
### Model



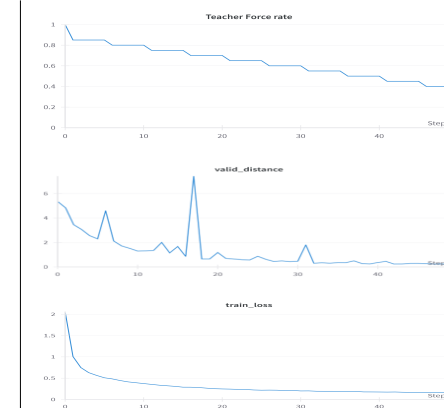
### Technique



### Results



## Results



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# An African Perspective on Culturally Competent Social Robotics

Why Diversity, Equity, and Inclusion Matters in Human-Robot Interaction

By David Vernon<sup>1</sup>

Artificial intelligence (AI) and robotics are playing a central role in driving the Fourth Industrial Revolution in Africa, powering the digital transformation of African economies through technological innovation. However, successful innovation requires trust, acceptance, and widespread adoption. In turn, these depend on sociocultural factors. This is particularly true in the case of social robotics, where cultural competence is pivotal for adoption. We provide examples of culture-specific knowledge derived from diverse social and cultural norms in African countries and explain how this impacts social robots if their behavior is to be acceptable. We conclude by unwrapping the concepts of diversity, equity, and inclusion, and we explain how culturally competent social robotics can impact each of these three issues.

## SOCIOCULTURAL FACTORS UNDERPIN THE FOURTH INDUSTRIAL REVOLUTION IN AFRICA

AI is having an increasingly positive impact in Africa in many sectors, such as energy, health care, agriculture, public services, and financial services. It has the potential to drive economic growth, development, and democratization, reducing poverty, improving education, supporting health-care delivery, increasing food production, improving the capacity of existing road infrastructure by increasing traffic flow, improving public services, and

improving the quality of life of people with disabilities. AI can empower workers at all skill levels to make them more competitive.

AI forms the foundation of the Fourth Industrial Revolution, Industry 4.0. Countries around the world have prepared AI strategies to ensure they are in the vanguard, leading the revolution. The scope of these strategies is extensive, embracing the research and development necessary to advance AI science and engineering, the strategies for promoting innovation, and the standards required for the ethical use of AI. While most of the effort to develop and exploit AI happens in developed countries, there is increasing awareness of its relevance to developing countries, with some countries, such as Rwanda, creating national AI strategies and hosting a World Economic Forum Center for the Fourth Industrial Revolution (C4IR). (South Africa also hosts a World Economic Forum C4IR.) Africa, a continent comprising 54 countries, launched a 10-year plan in 2022 for the digital transformation of its economies (the Digital Transformation Strategy for Africa, 2020–2030; see [1]).

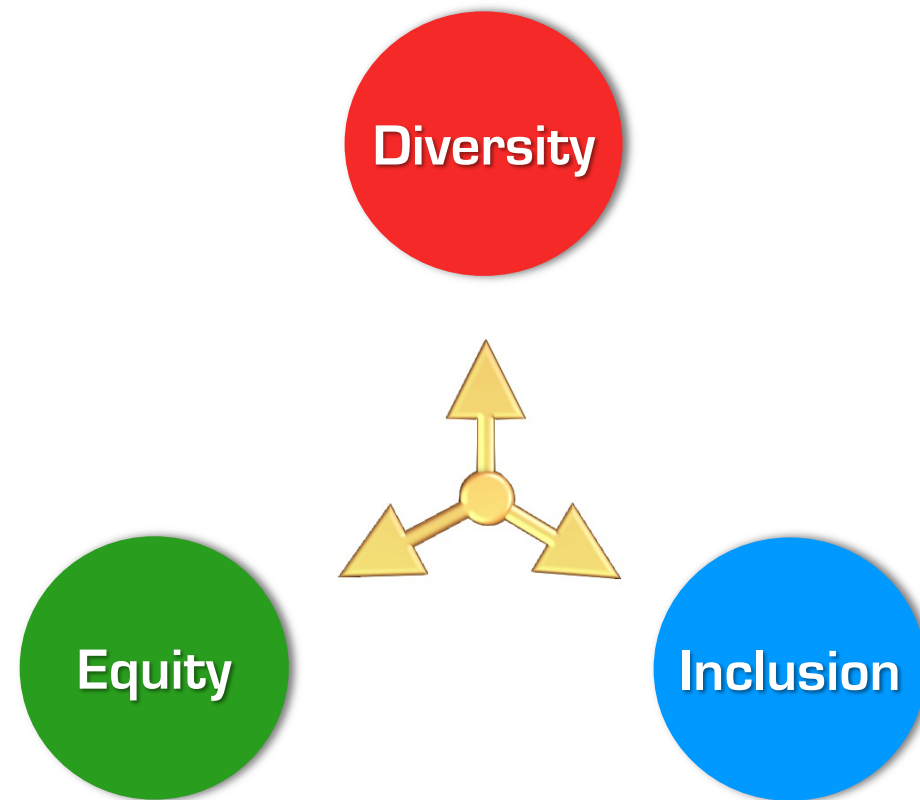
The Fourth Industrial Revolution and digital transformation require innovation, something that is not as straightforward as it might seem. Rose [1] distinguishes among creativity, invention, and innovation. Creativity can lead to the invention of a novel idea or artifact, but innovation carries the creativity and inventions into wider use: the diffusion of that invention and its widespread adoption, leading to

substantial social change in the practices of a community of people. He captures this in an equation: “innovation = invention + exploitation + diffusion,” where the invention is commercially developed; exploited; and, significantly, adopted in a wider community of users.

Successful innovation depends on infrastructure. Rose [1] notes that “infrastructure is the unnoticed precondition for technology innovation.” There are two forms of infrastructure, the physical and the social. The physical infrastructure includes the availability of electrical power, communications networks, or Internet connectivity, something that is taken for granted in developed countries but that cannot always be assumed in developing countries. Of equal importance is social infrastructure, which includes the social conventions that govern people’s behavior and the practices they find acceptable and unacceptable. Social infrastructure heavily impacts whether or not an invention is adopted and becomes an innovation that can yield benefits for the local community. Social infrastructure includes trust and people’s sense of what is trustworthy.

Hoffman et al. [2] define trust as “the expectation that a service will be provided or a commitment will be fulfilled,” emphasizing the importance of expectation in their definition. Expectations are grounded in the sociocultural experience of those whose trust is required. The importance of the cultural context in building trust is emphasized by Lee and See [3]. They define culture as “a set of social norms and expectations that

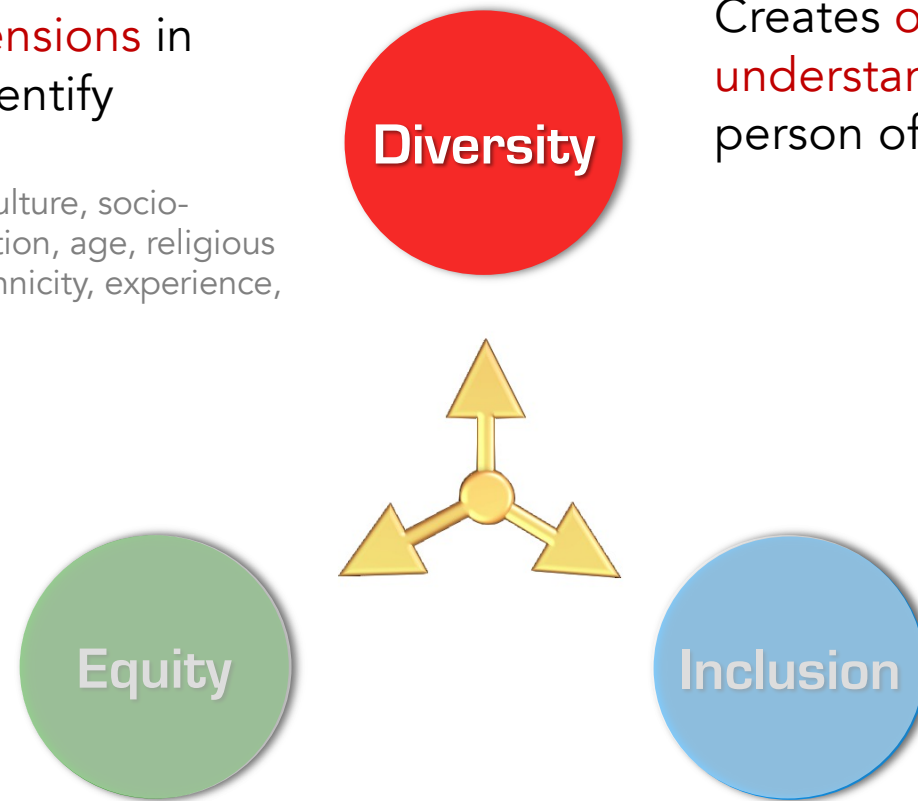
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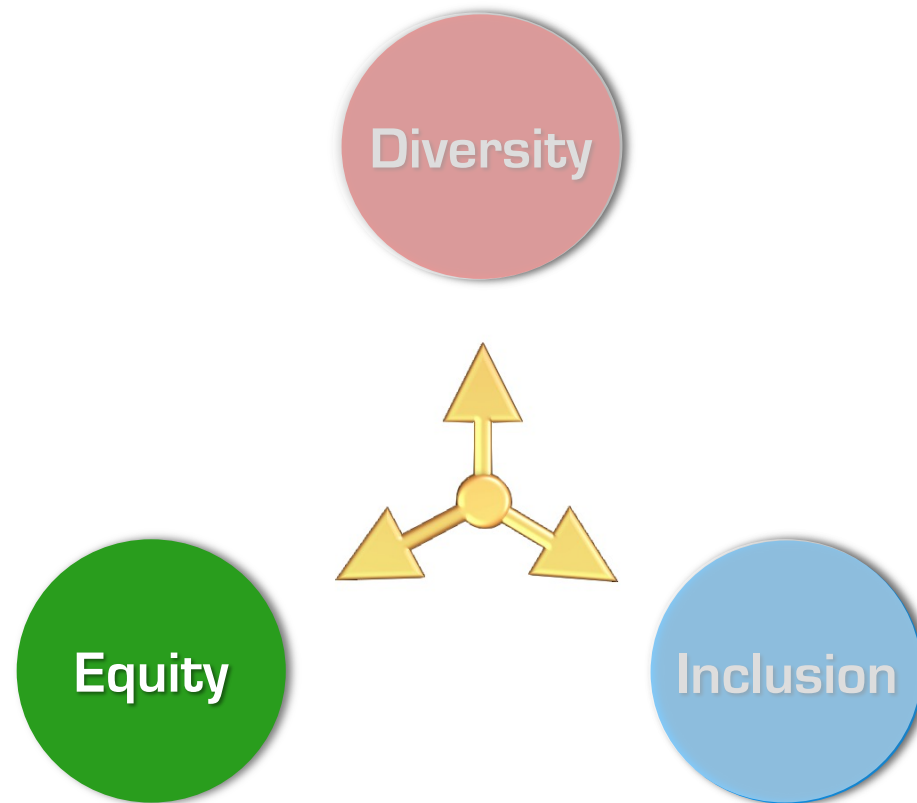
The many **different dimensions** in which people differ & identify

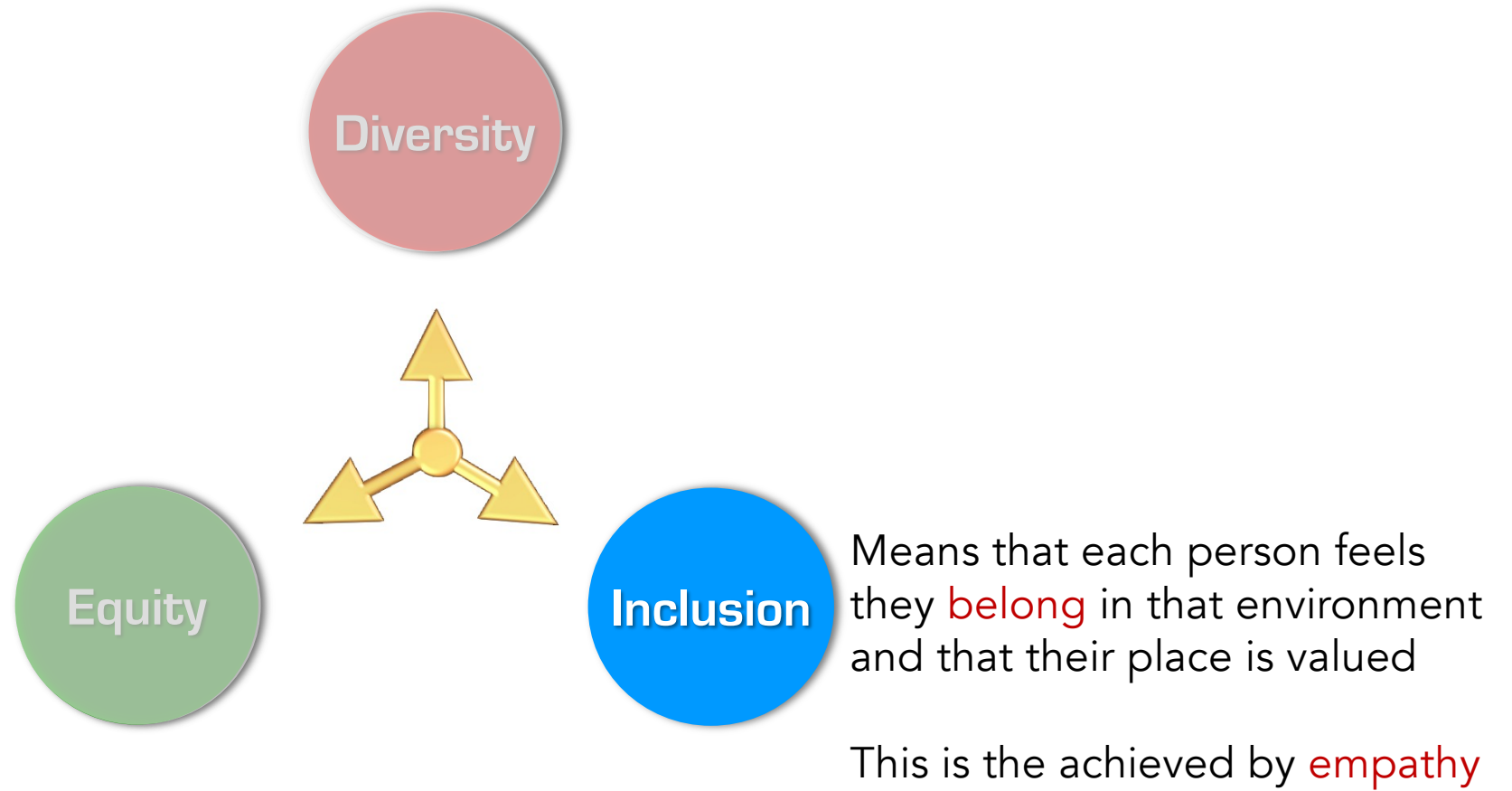
Gender, sexual orientation, race, culture, socio-economic status, traditions, education, age, religious and spiritual beliefs, nationality, ethnicity, experience, physical ability



Creates **opportunities** for greater **mutual understanding** of the contribution that a person of each background can make

It is the act of **empowering**,  
the process that leverages the  
**potential latent in diversity**







"The highest form of knowledge is empathy,  
for it requires us to suspend our ego and live in another's world"

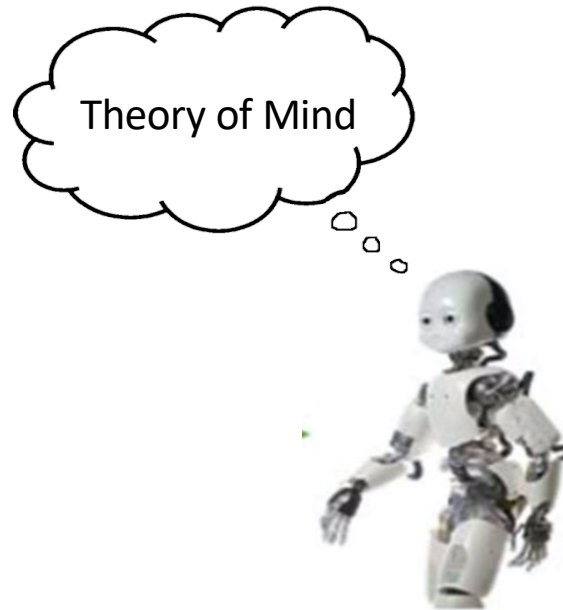
George Eliot

Pen name of Mary Ann Evans

"The highest form of knowledge is **empathy**,  
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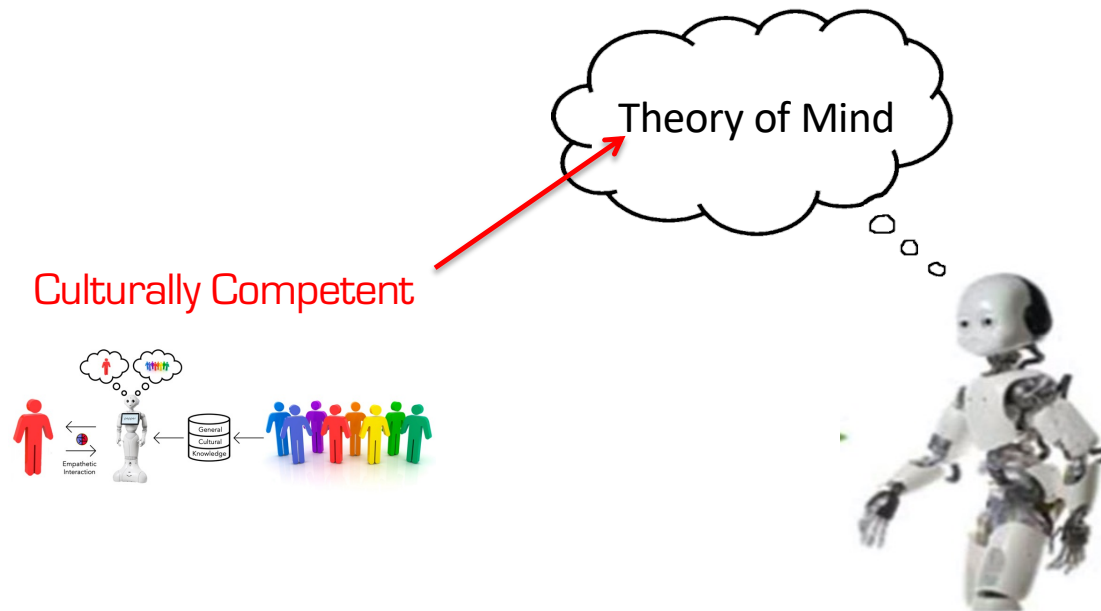
George Eliot

Pen name of Mary Ann Evans



"The highest form of knowledge is **empathy**,  
for it requires us to suspend our ego and live in another's world"

George Eliot  
Pen name of Mary Ann Evans





# Culturally Competent Social Robotics

# Culturally Competent Social Robotics

Motivated by  
**Polite** Interaction



Cultural Sensitivity

# Culturally Competent Social Robotics

Motivated by  
**Polite** Interaction



Cultural Sensitivity



Diversity

# Culturally Competent Social Robotics

Motivated by  
**Polite** Interaction



Cultural Sensitivity



Diversity



**Weak DEI in HRI**



# Culturally Competent Social Robotics

Motivated by  
**Polite** Interaction

Motivated by  
**Respectful** Interaction

Cultural Sensitivity

Empathy

Perspective Taking

Diversity

**Weak DEI in HRI**



# Culturally Competent Social Robotics

Motivated by  
**Polite** Interaction

Cultural Sensitivity

Diversity

**Weak DEI in HRI**

Motivated by  
**Respectful** Interaction

Empathy

Inclusion

Perspective Taking



# Culturally Competent Social Robotics

Motivated by  
**Polite** Interaction

Cultural Sensitivity

Diversity

**Weak DEI in HRI**

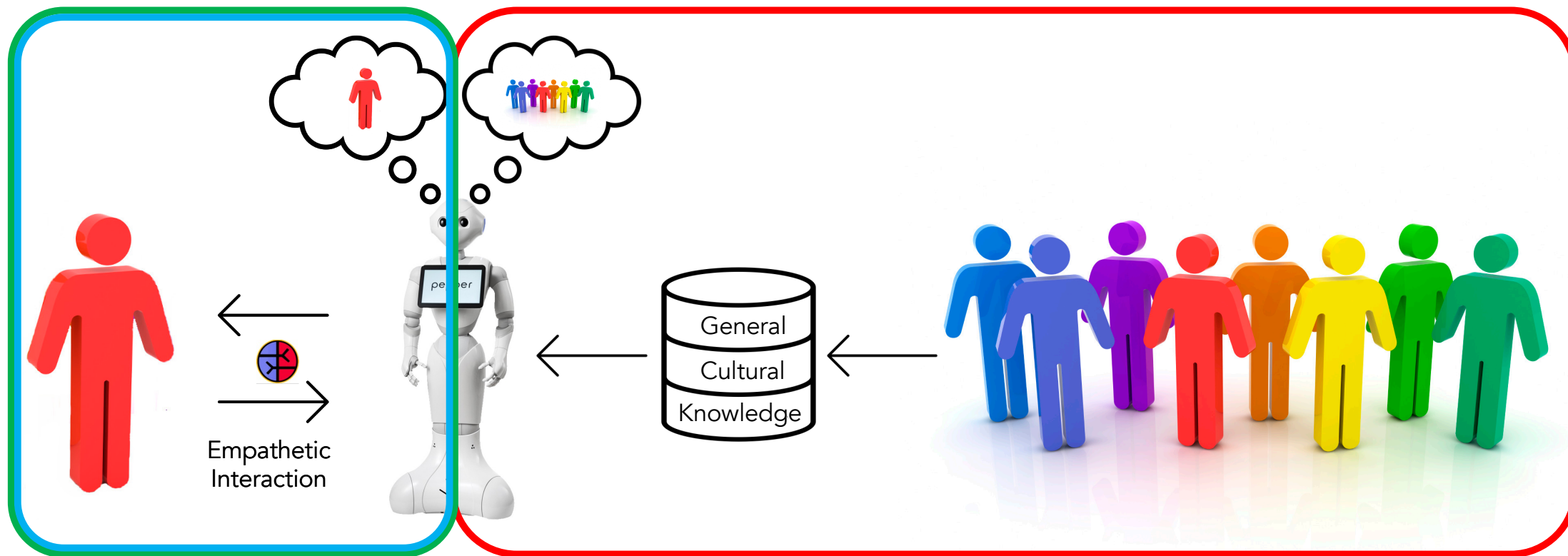
Motivated by  
**Respectful** Interaction

Empathy

Inclusion

**Strong DEI in HRI**







DEI is an ethical imperative

DEI in HRI empowers the individuals with whom the robots interact  
by actively valuing the cultural heritage of those individuals

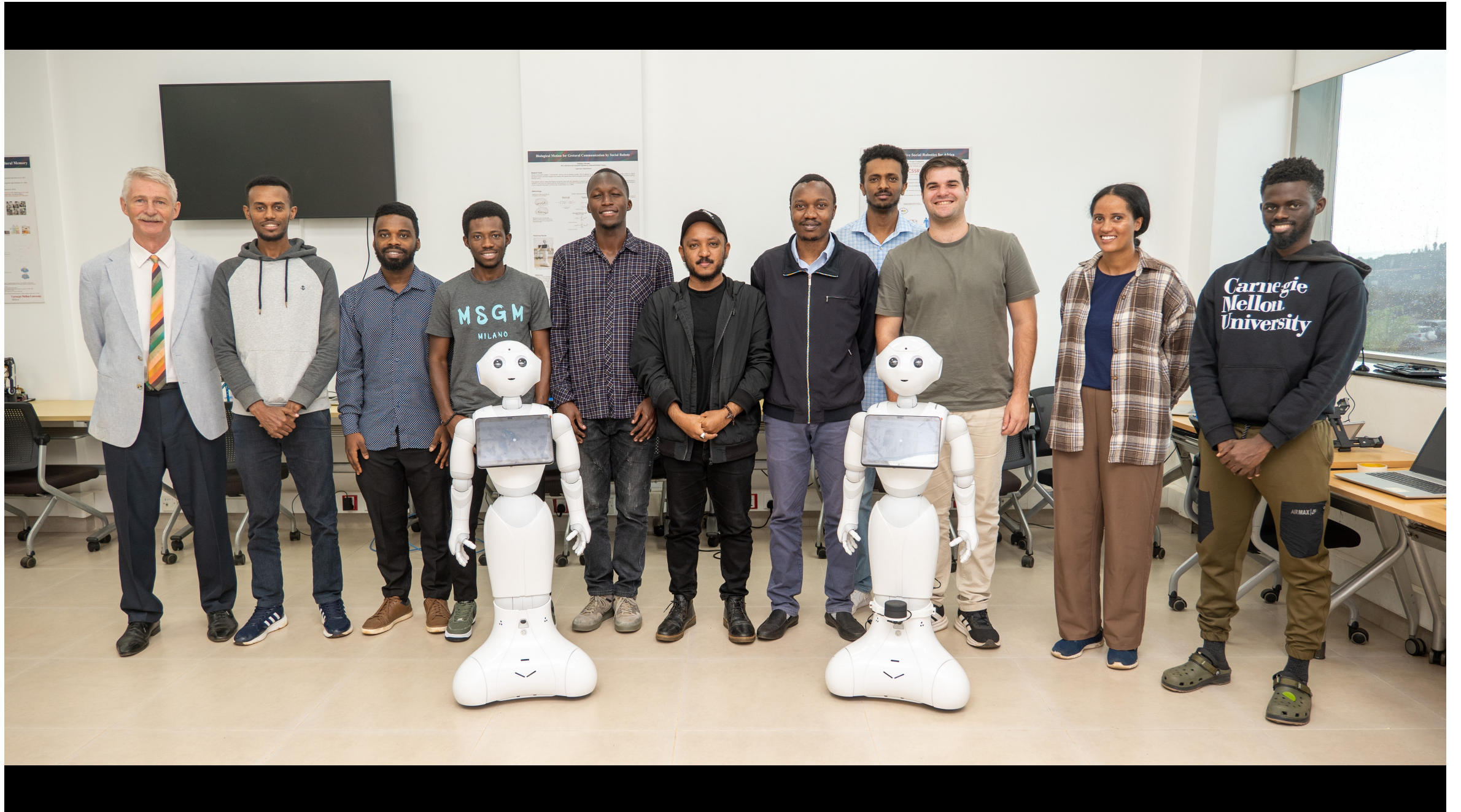
cf. the message conveyed in the Opening Ceremony:

The importance of preserving cultural heritage while pursuing technological innovation



Culturally Sensitive Social Robotics for Africa

[www.cssr4africa.org](http://www.cssr4africa.org)



# AI & Robotic Lab

## Interns, Research Assistants, and Research Associates

2020 - 2024

Abraham Gebreselasie  
Adedayo Akinade  
Arisema Mezgebe Mihretu  
Birhanu Shimelis Girma  
Cedric Manouan  
Clifford Osano  
Daniel Barros  
Denis Musinguzi  
Deogratias Amani  
Eyerusalem Birhan  
Favor Aderinto  
Heran Equbay

Ibrahim Jimoh  
Kleber Kabanda  
Medhn Hadush  
Mihiretab Taye Hordofa  
Muhammed Danso  
Muhirwa Richard  
Natasha Mutangana  
Pamely Zantou  
Timothy Odonga  
Tsegazaeb Taye Tefferi  
Yohannes HaileArisema



# Selected Publications

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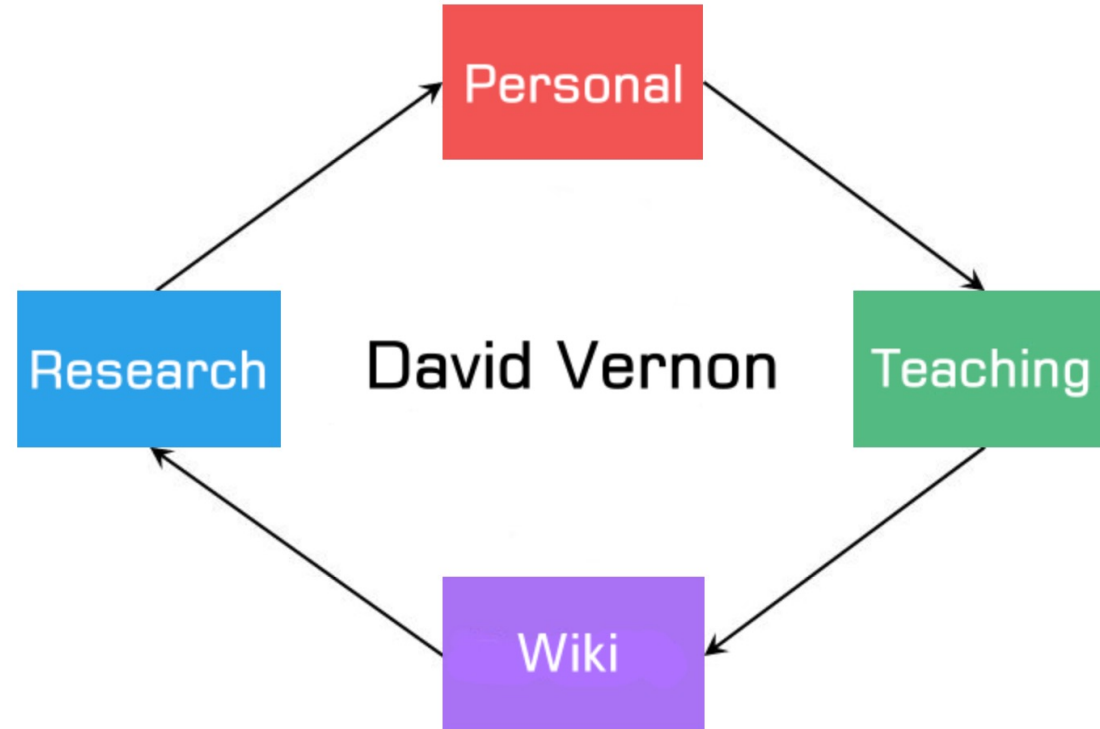


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# Culturally Sensitive Social Robotics for Africa

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